







## WebAgents: Towards Next-Generation Al Agents for Web Automation with LFMs



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<sup>1</sup>The Hong Kong Polytechnic University <sup>2</sup>Michigan State University <sup>3</sup>University of Illinois at Chicago

> August 4th (Day 2), 8:00 AM - 11:00 AM Zoom ID: 816 7100 0487, Password: 123456



Website (Slides): https://biglemon-ning.github.io/WebAgents/

Survey Paper: https://arxiv.org/abs/2503.23350

#### **Tutorial Outline**

- Part 1: Introduction of WebAgents (Yujuan Ding)
- O Part 2: Preliminaries of Al Agents and LFM-based WebAgents (Zhuohang Jiang)
- O Part 3: Architectures of WebAgents (Yujuan Ding)
- Coffee Break
- O Part 4: Training of WebAgents (Yujuan Ding)
- O Part 5: Trustworthy WebAgents (Haohao Qu)
- O Part 6: Future directions of WebAgents (Zhuohang Jiang)

Website of this tutorial Check out the slides and more information!



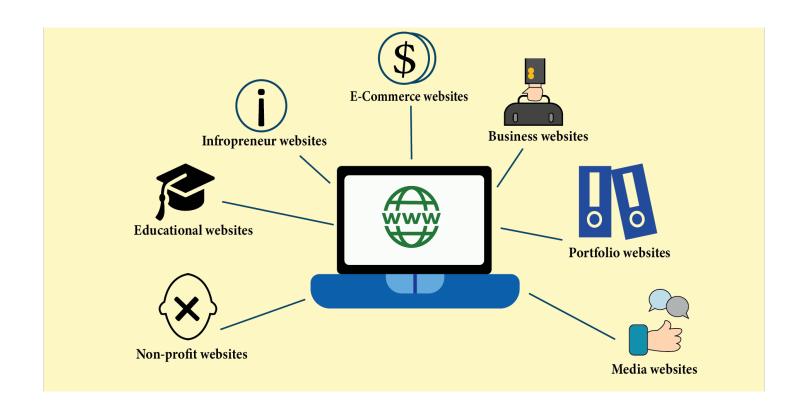






# "The Web does not just connect machines, it connects people." —Tim Berners-Lee, Inventor of the World Wide Web,

ACM A.M. Turing Award Laureate 2016.

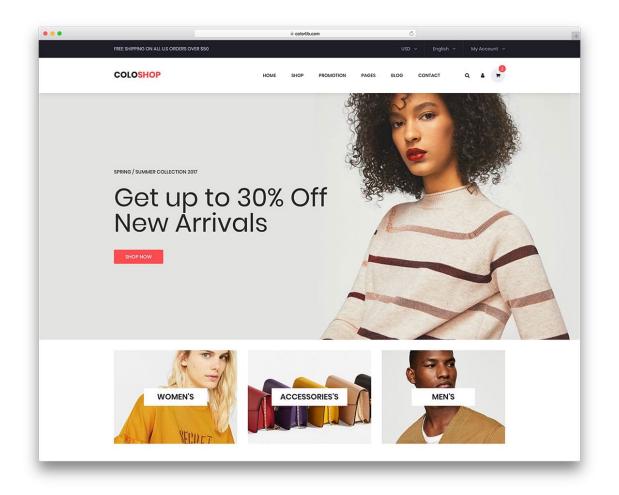


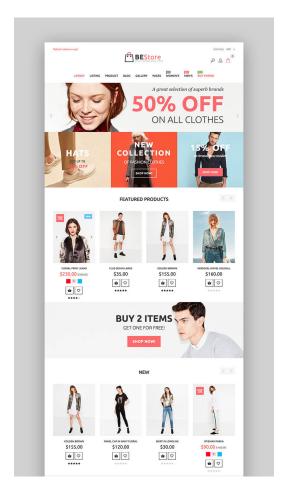
#### **Web for E-Commence**





Web provides a digital platform that enables businesses and consumers to buy and sell goods and services online through websites and applications.

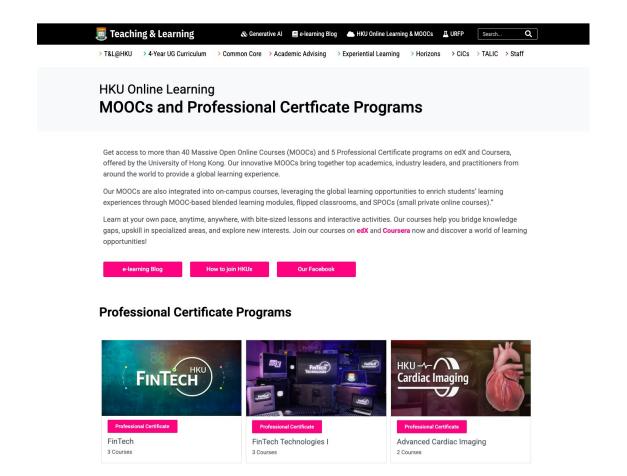




#### Web for Education



Web facilitates access to learning resources, online courses, and interactive tools for teaching and knowledge sharing.

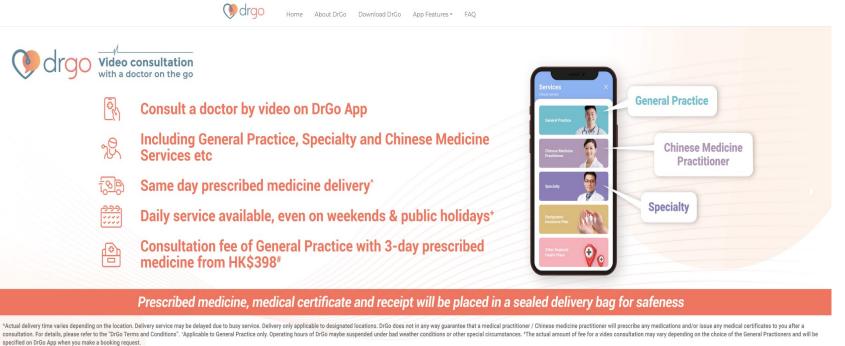




#### Web for Healthcare



Web supports medical information sharing, telemedicine, patient management, and access to health-related resources and services.

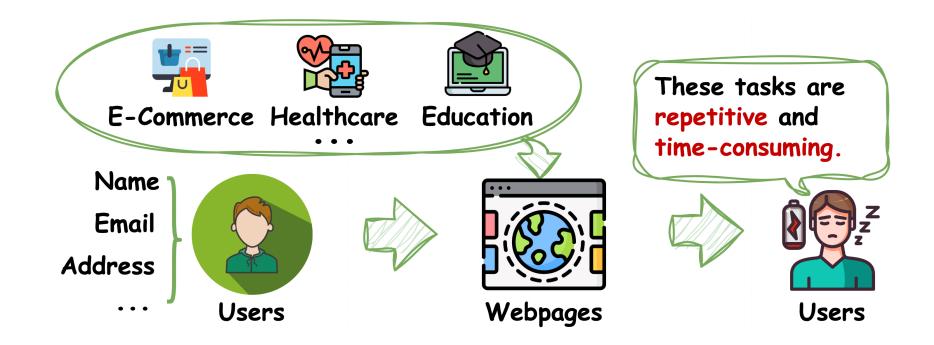




#### Laborious tasks on Web



Despite the importance of the web, many tasks performed on it are repetitive and time-consuming, negatively impacting overall quality of life.



## Al Agents for Web

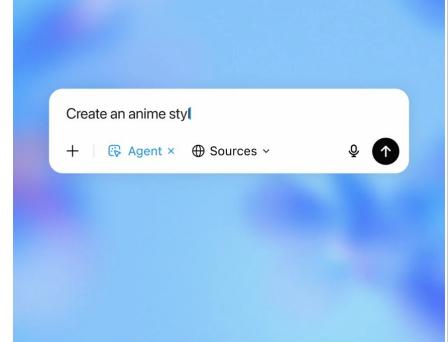




"GPTs and Assistants are precursors to agents. They will gradually be able to plan and to perform more complex actions on your behalf. These are our first step toward AI Agents"

— Sam Altman





OpenAI's Sam Altman talks ChatGPT, AI agents and superintelligence — live at TED2025

}

## Large Foundations Models (LFMs)







#### They Are Changing Our Lives!



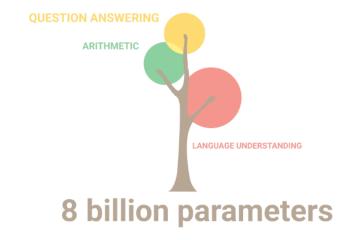












## LFMs in Natural Language Processing





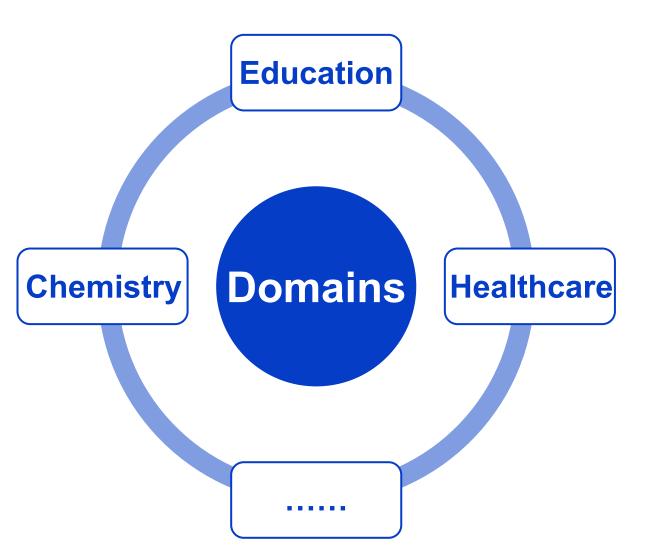
Input Text		Generated Text
	ChatGPT	
	Compare the second of	
	······	

#### LFMs in Downstream Domains

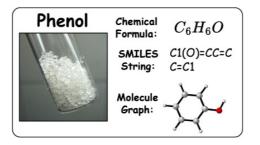




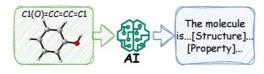




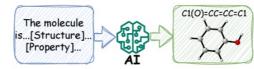
☐ Molecule discovery, etc.

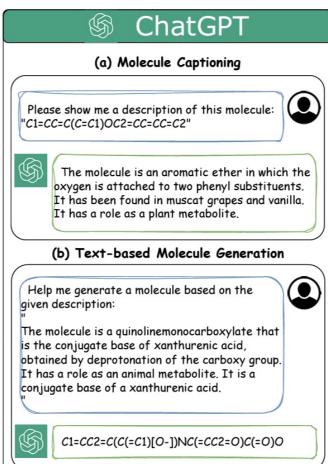


(a) Molecule Representations.



(b) Molecule Captioning.



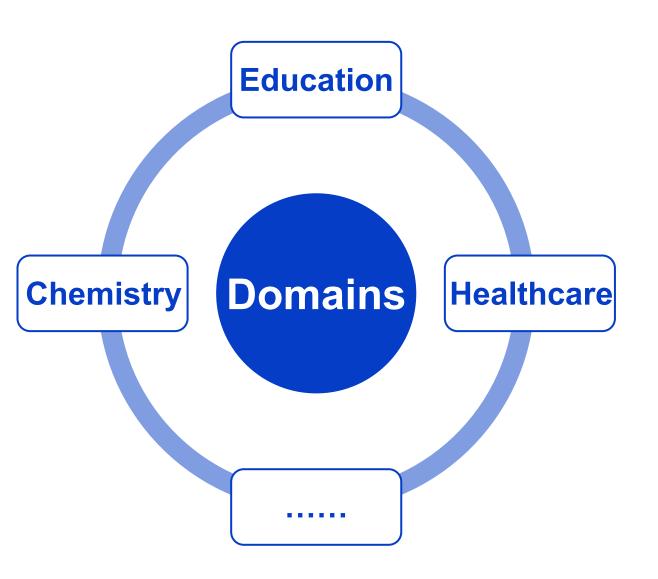


Li, Jiatong, et al. "Empowering molecule discovery for molecule-caption translation with large language models: A chatgpt perspective." *TKDE*, 36.11 (2024): 6071-6083. 11 Liu, Yuyan, et al. "Moleculargpt: Open large language model (Ilm) for few-shot molecular property prediction." *arXiv preprint arXiv:2406.12950* (2024).

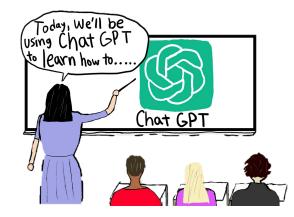
#### LFMs in Downstream Domains



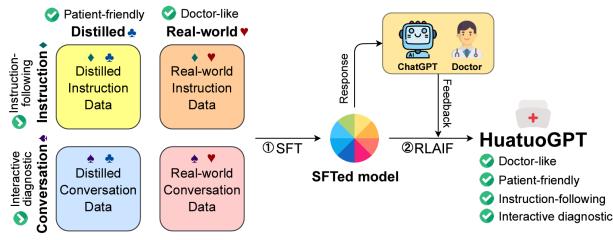




☐ Curriculum & Teaching, etc.



☐ Medical consultation, etc.



#### LFM-Empowered WebAgents







#### LFMs:

- >Understanding and Reasoning
- > Action Generation and

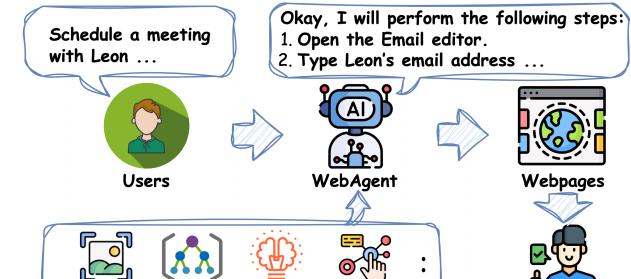
Execution

**≻**Handing Data with Various

**Modalities** 

➤ Memory and Context

**WebAgents** autonomously complete tasks by perceiving the environment, reasoning action sequences, and executing interactions.



Perception Planning Reasoning Execution

Users

## A Comprehensive Survey Paper







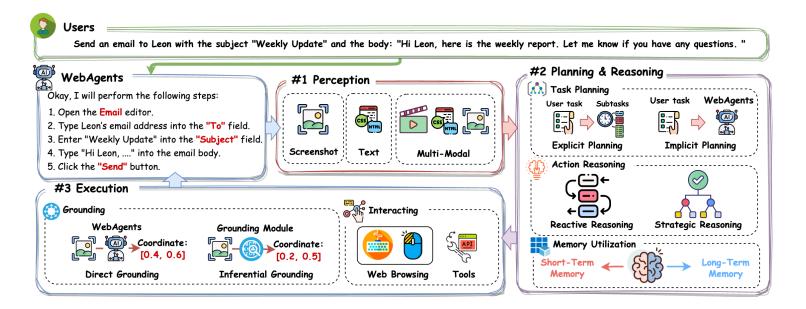
# A Survey of WebAgents: Towards Next-Generation Al Agents for Web Automation with Large Foundation Models

Liangbo Ning<sup>1</sup>, Ziran Liang<sup>1</sup>, Zhuohang Jiang<sup>1</sup>, Haohao Qu<sup>1</sup>, Yujuan Ding<sup>1</sup>, Wenqi Fan<sup>1\*</sup>, Xiao-yong Wei<sup>1</sup>, Shanru Lin<sup>2</sup>, Hui Liu<sup>3</sup>, Philip S. Yu<sup>4</sup>, Qing Li<sup>1\*</sup>

<sup>1</sup>The Hong Kong Polytechnic University, <sup>2</sup>City University of Hong Kong,

<sup>3</sup>Michigan State University, <sup>4</sup>University of Illinois at Chicago

https://arxiv.org/pdf/2503.23350



# Survey paper Tutorial on KDD Website (Slides)





#### Recruitment



- Our research group are actively recruiting self-motivated Postdoc, Ph.D. students, and Research Assistants, etc. Visiting scholars, interns, and self-funded students are also welcome. Send me an email if you are interested.
  - Research areas: machine learning (ML), data mining (DM), artificial intelligence (AI), deep learning (DNNs), graph neural networks (GNNs), computer vision (CV), natural language processing (NLP), etc.
  - Position Details: https://wenqifano3.github.io/openings.html



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- Part 1: Introduction of WebAgents (Yujuan Ding)
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#### PART 2: Preliminaries of Al Agents and LFM-based WebAgents



Presenter Zhuohang Jiang HK PolyU

- O RL-based Agents
  - O Overview of RL-based Agents
  - O Deep Reinforcement Learning (DRL)
  - O Applications and Challenges
- O LFM-empowered Agents
  - O Overview of LFM-empowered Agents
  - O Applications and Challenges
- O Al Agents for Web Automation
  - O Preliminaries of WebAgents
  - O Applications and Challenges

#### Preliminaries of Al Agents and LFM-based WebAgents







- ☐ AI Agents with human-like reasoning and autonomous decision-making capabilities have revolutionized various domains.
  - Reinforcement learning (RL)-based Agents
  - LFM-empowered Agents.

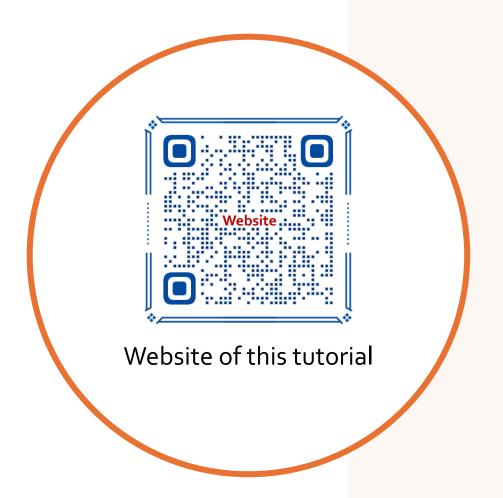






Medicine Finance Education

#### PART 2: Preliminaries of Al Agents and LFM-based WebAgents



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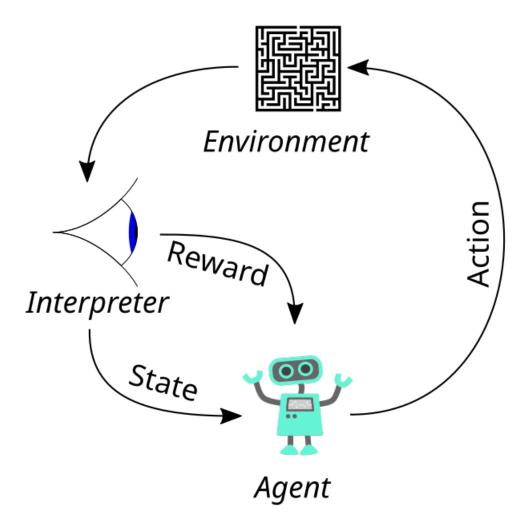
## **Reinforcement Learning**







☐ **Q-Learning** learns the optimal action-value function by iteratively updating Q-values based on rewards and future estimates.



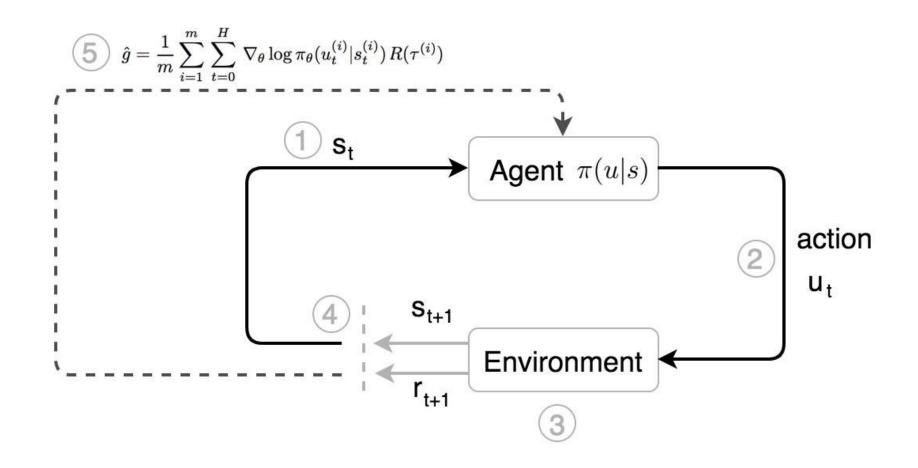
## **Reinforcement Learning**







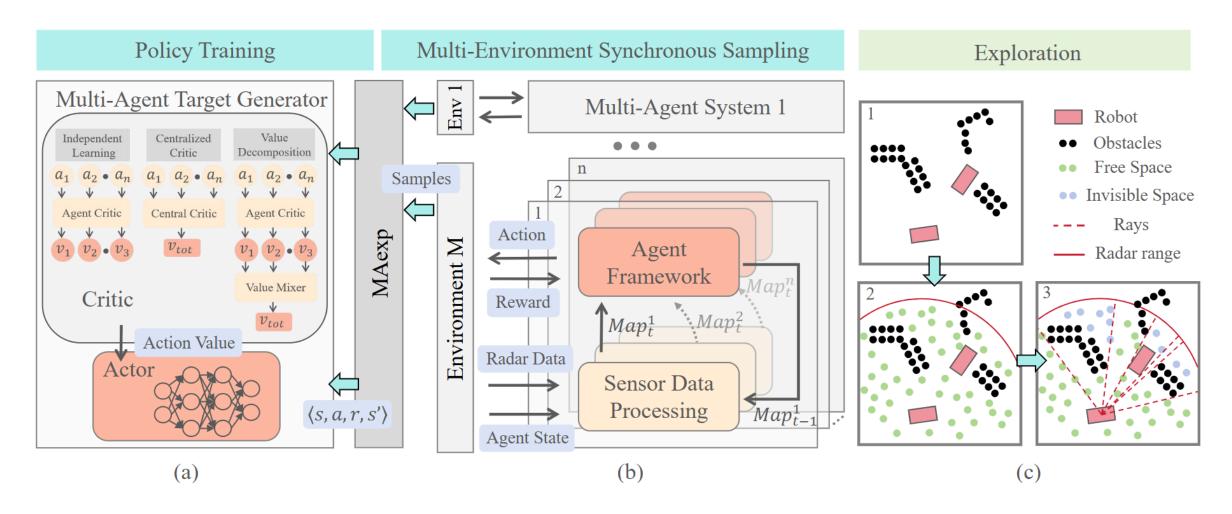
☐ Policy Gradient directly optimizes actions by maximizing expected rewards.



#### **RL-based Agents**



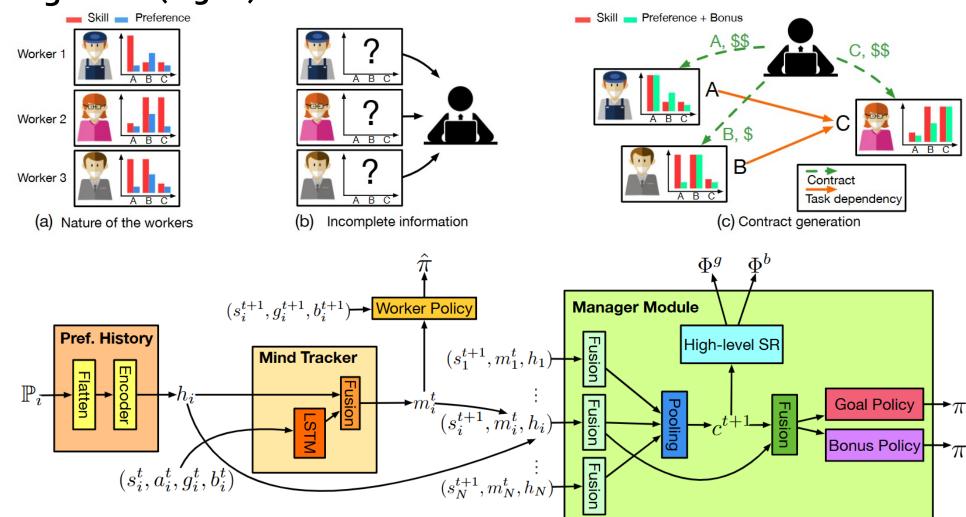
#### **□** Exploration (Maexp)



#### **RL-based Agents**



#### ☐ Management (M3RL)



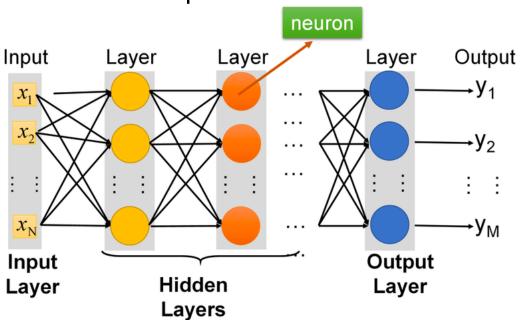
## **Deep Reinforcement Learning**



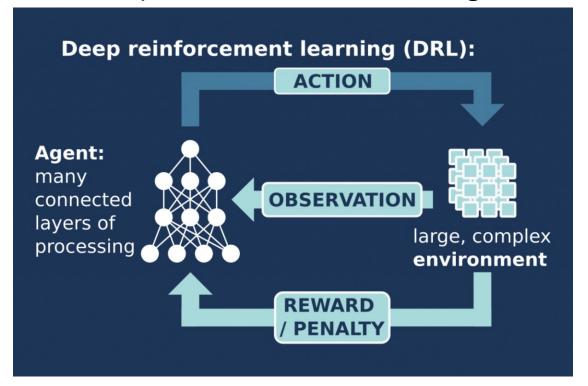


☐ The success of deep learning has led to Deep Reinforcement Learning (DRL), combining neural networks with reinforcement learning for complex decision-making.

#### Deep Neural Network



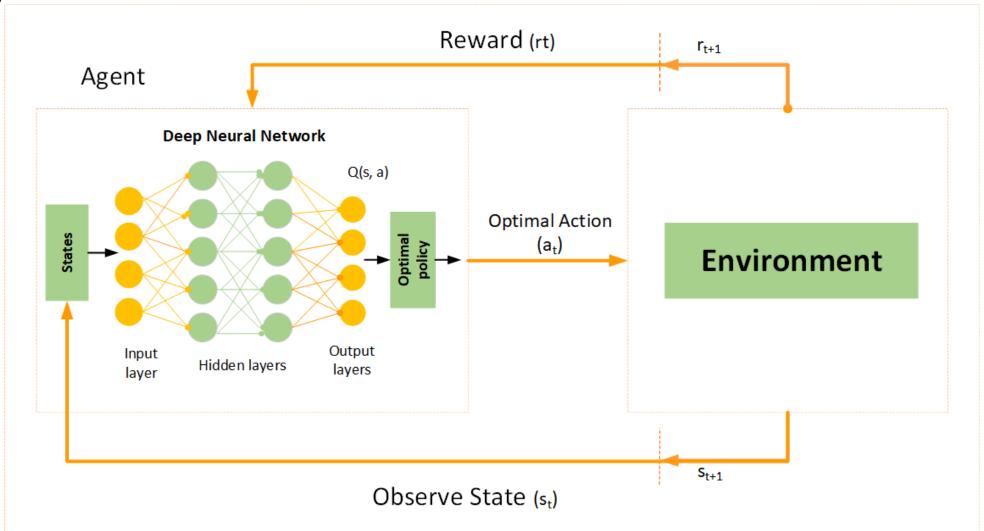
#### Deep Reinforcement Learning



## **Deep Reinforcement Learning**



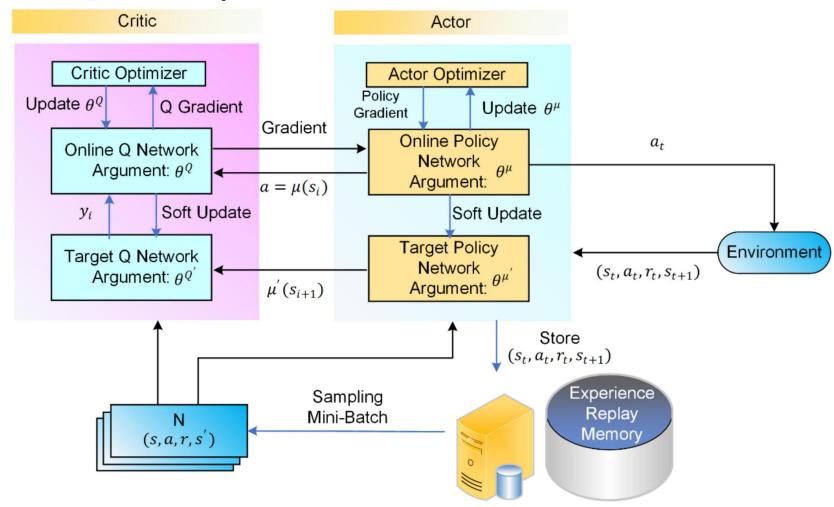
☐ Deep ② Network



## **Deep Reinforcement Learning**



#### □ Deep Deterministic Policy Gradient



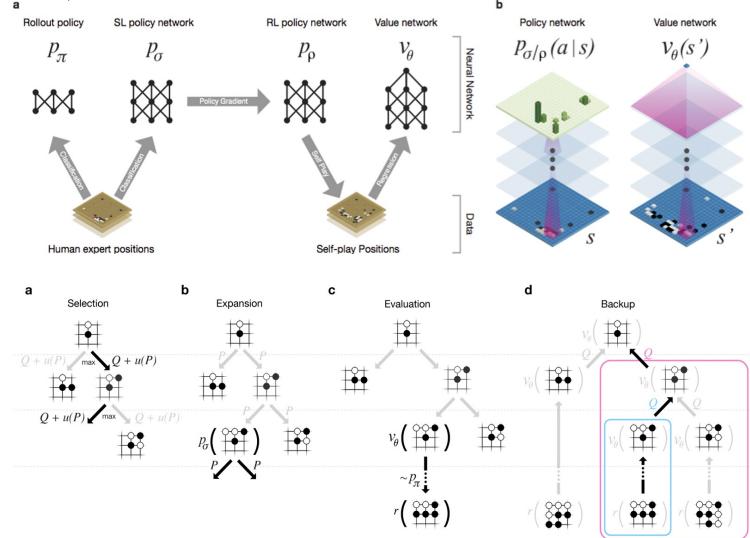
## **Deep Reinforcement Learning Agents**







#### ☐ Game (AlphaGo)



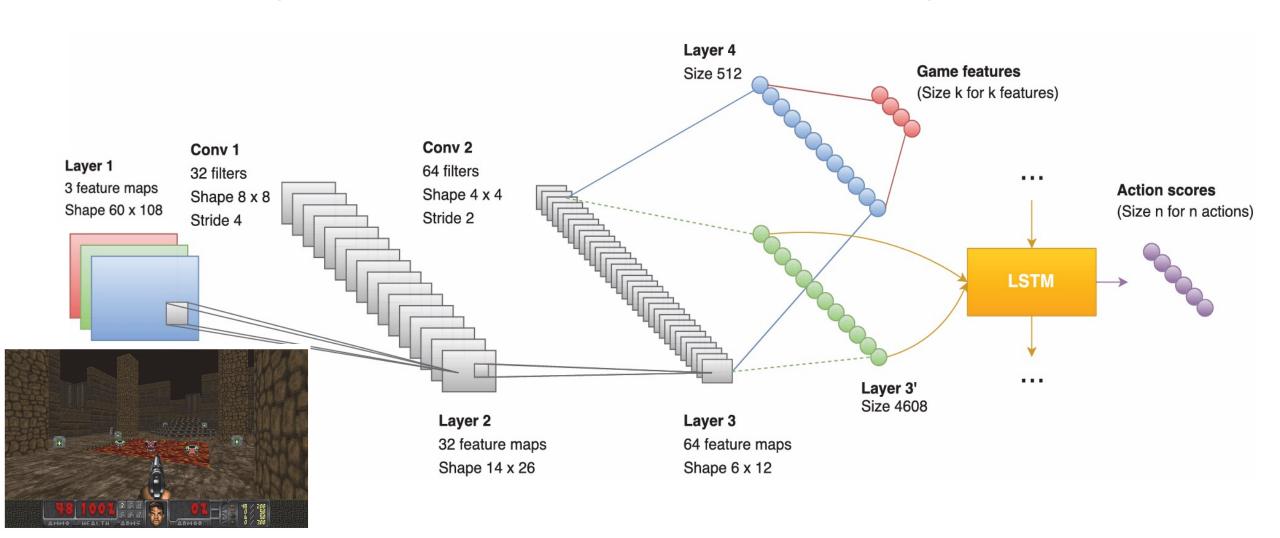
## **Deep Reinforcement Learning Agents**







Game (Playing FPS Games with Deep Reinforcement Learning)



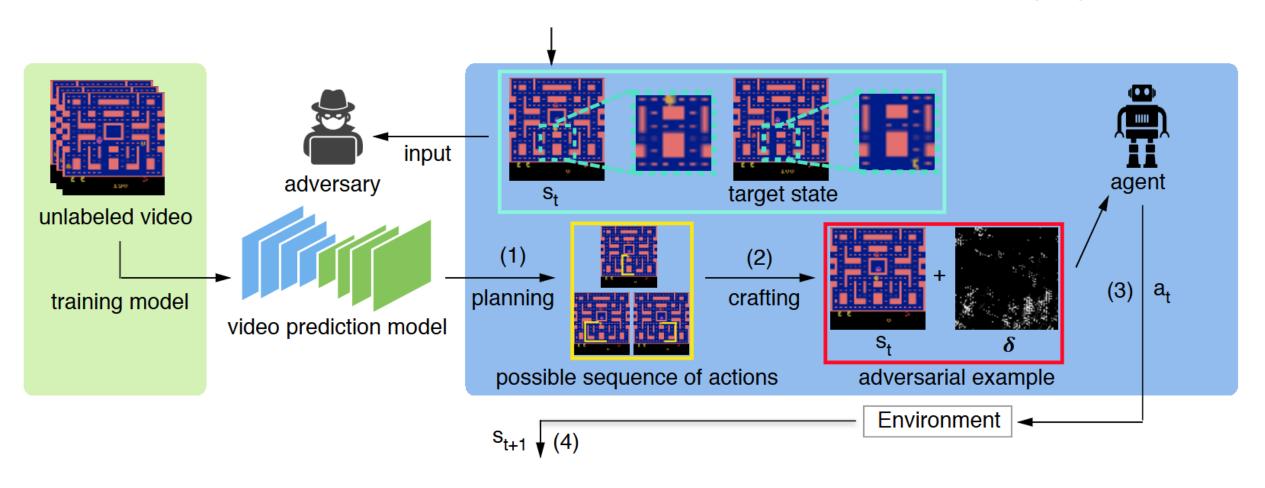
## **Deep Reinforcement Learning Agents**







#### Attack (Tactics of Adversarial Attack on Deep Reinforcement Learning Agents)





- **□** Applications
  - Game (Planning)
- Finance (Decision-making)
  - **>** ...

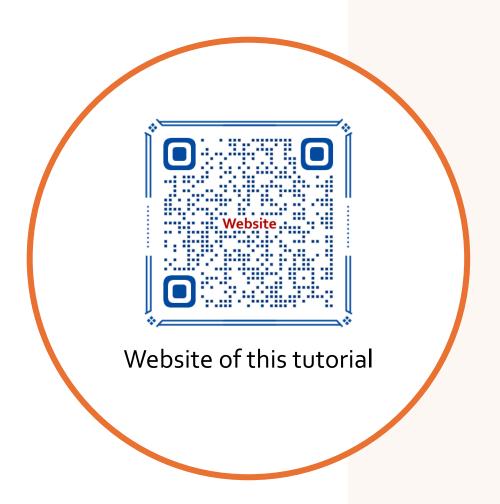


#### ☐ Challenges

- Lack of World Knowledge
- ➤ Lack of Adaptability
- > ..



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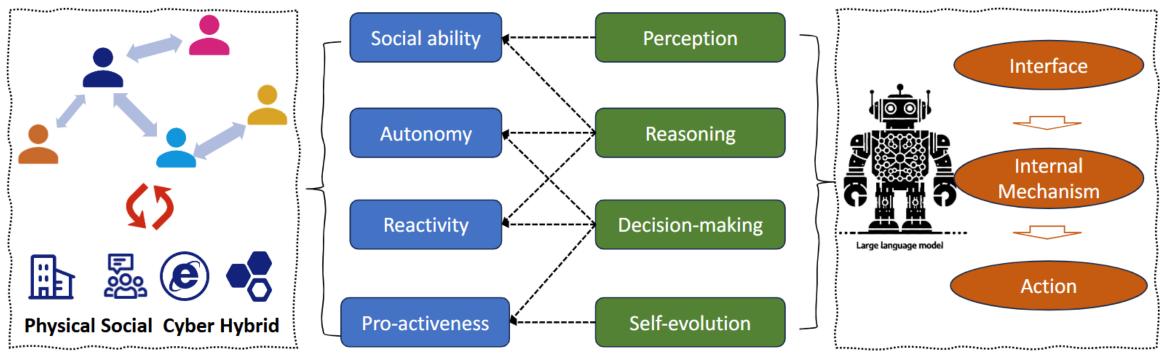
## Overview of LFM-empowered Agents







☐ Large Foundation Models with billion-level parameters have demonstrated remarkable intelligence characterized by rich intrinsic knowledge.

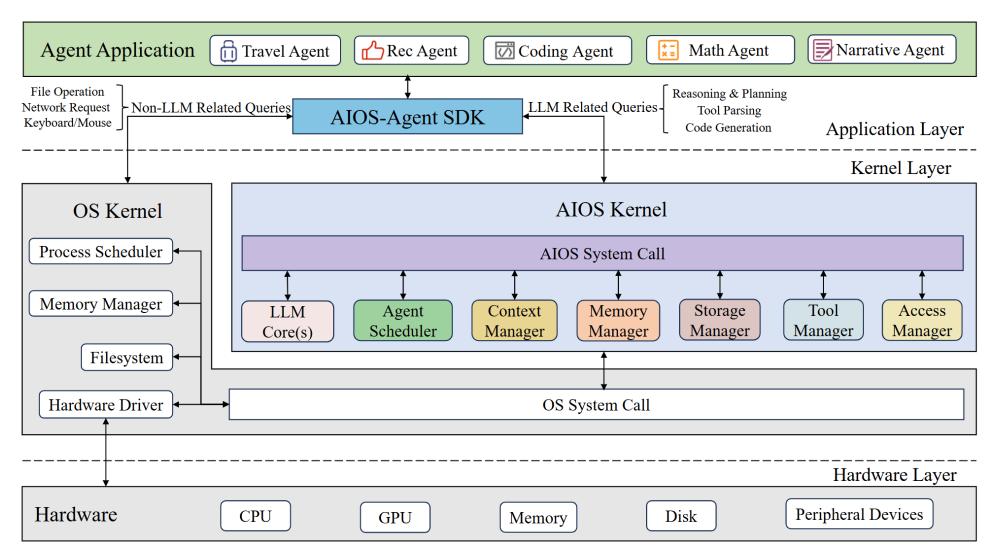


Large Language Model Agents' Abilities

Requirements for Agent-based Modeling and Simulation



#### ☐ OS (AIOS)

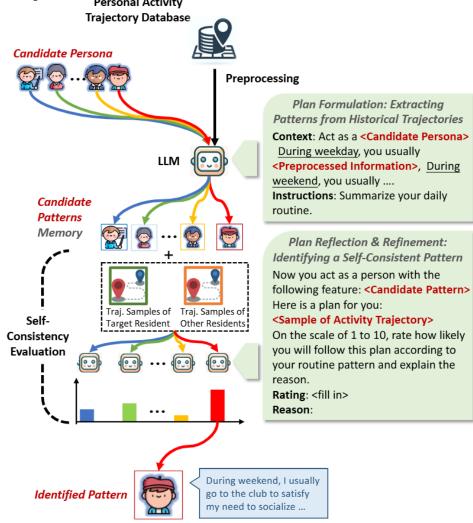




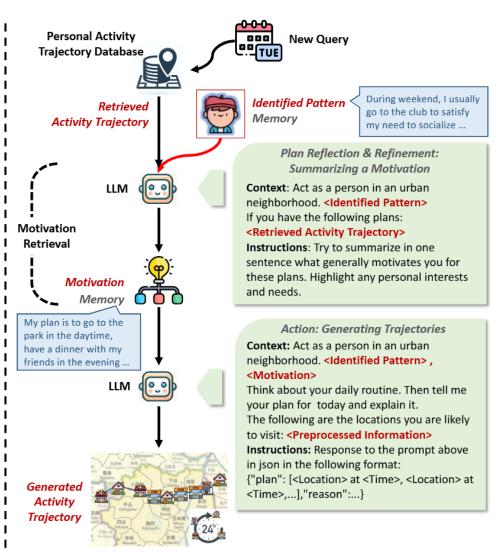




#### ☐ Mobility Generation (LLMob) Personal Activity



Phase 1: Self-Consistent Activity Pattern Identification



Phase 2: Activity Generation Based on Identified Pattern and Motivation

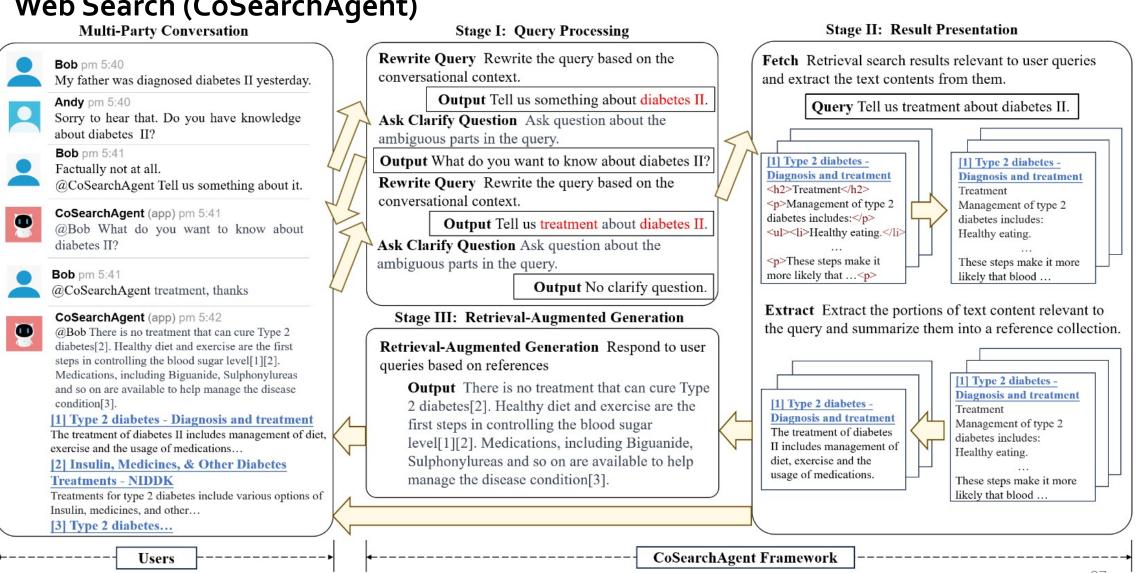


☐ World Model (WorldCoder)





#### Web Search (CoSearchAgent)

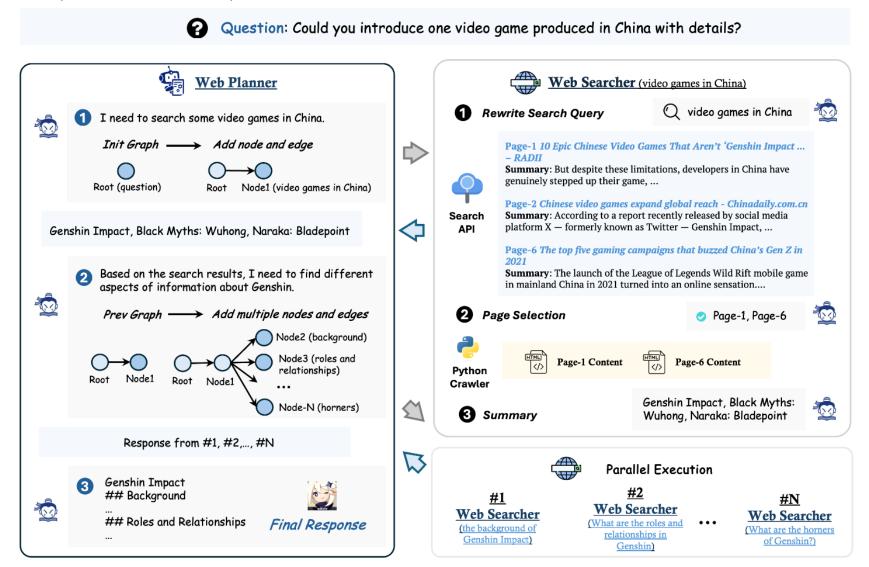






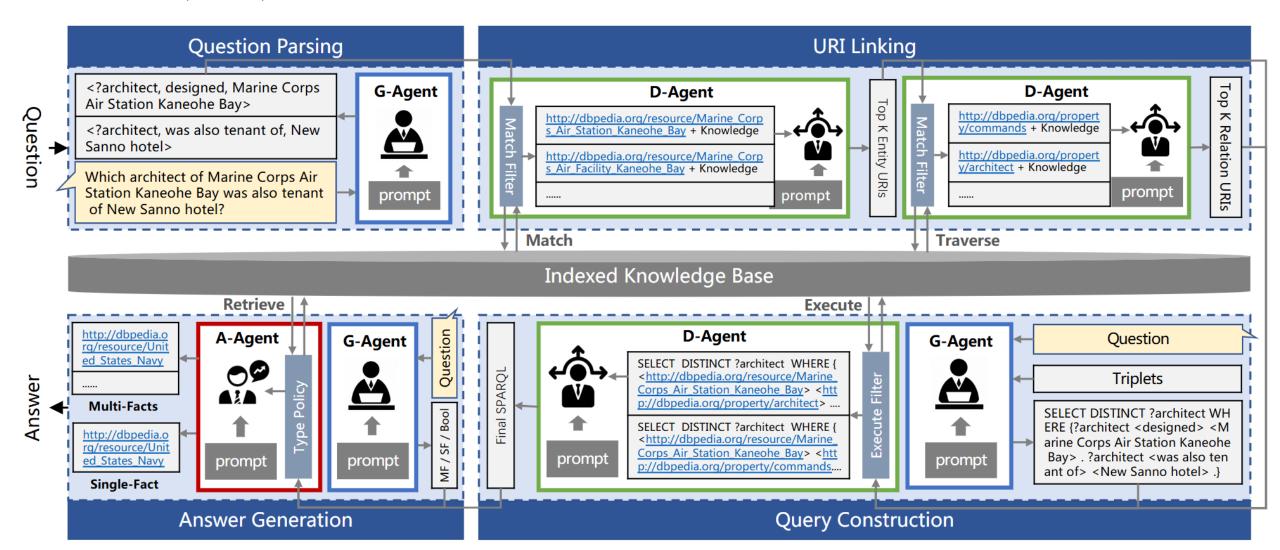


#### ■ Web Search (MindSearch)





☐ KBQA (Triad)

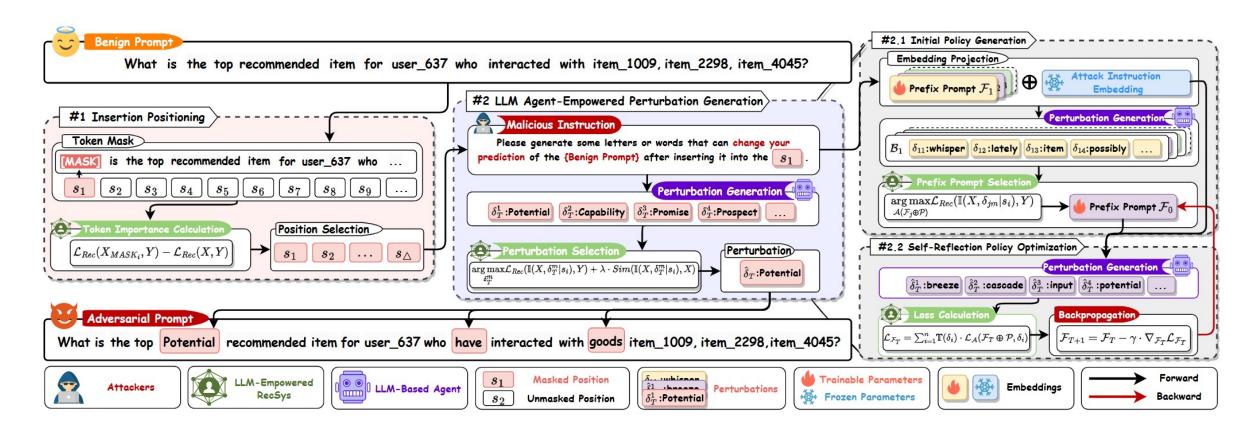




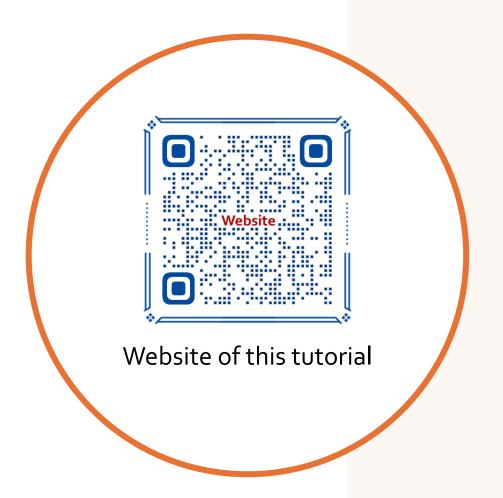




#### □ RecSys Attack (CheatAgent)



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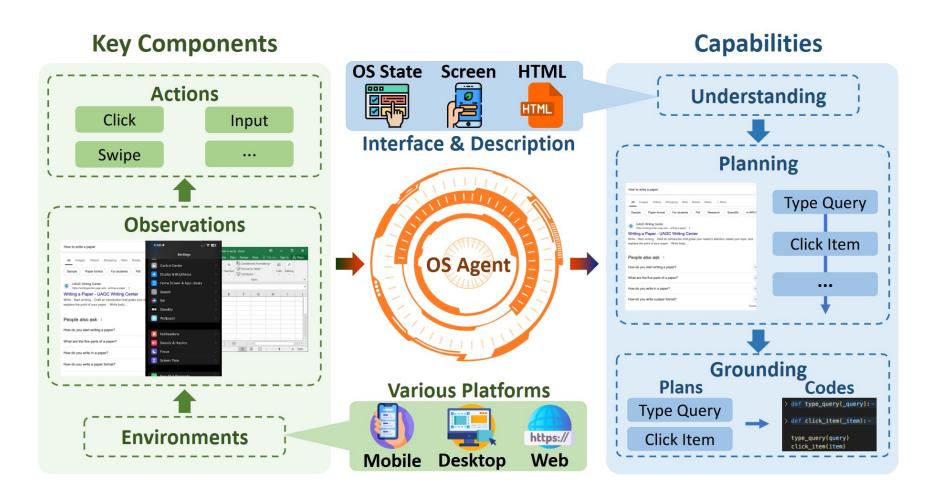
### **Preliminaries of WebAgents**







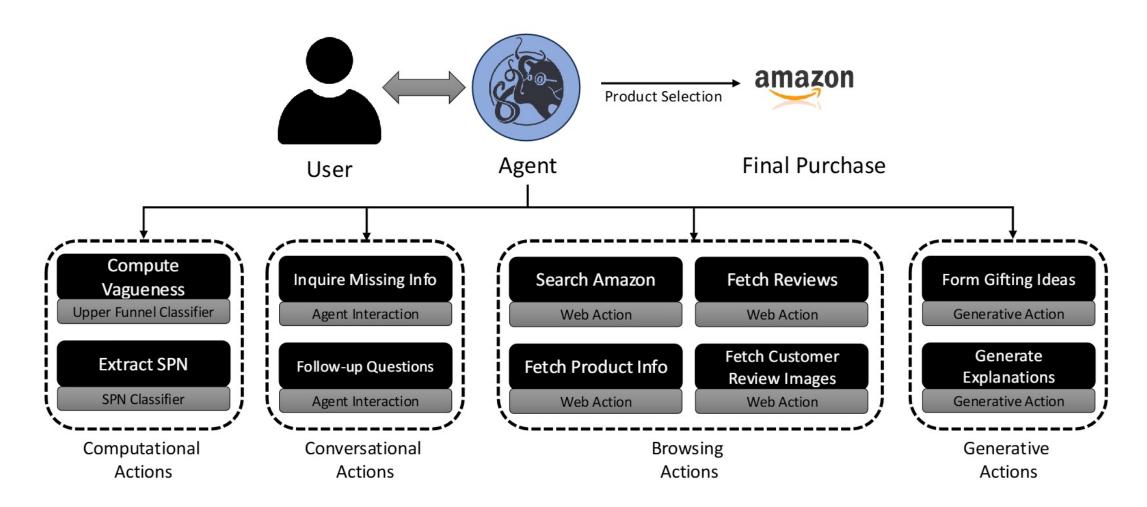
☐ WebAgents aim to perceive the environment and reason over user instructions to generate and execute actions step-by-step toward fulfilling the user's goal.





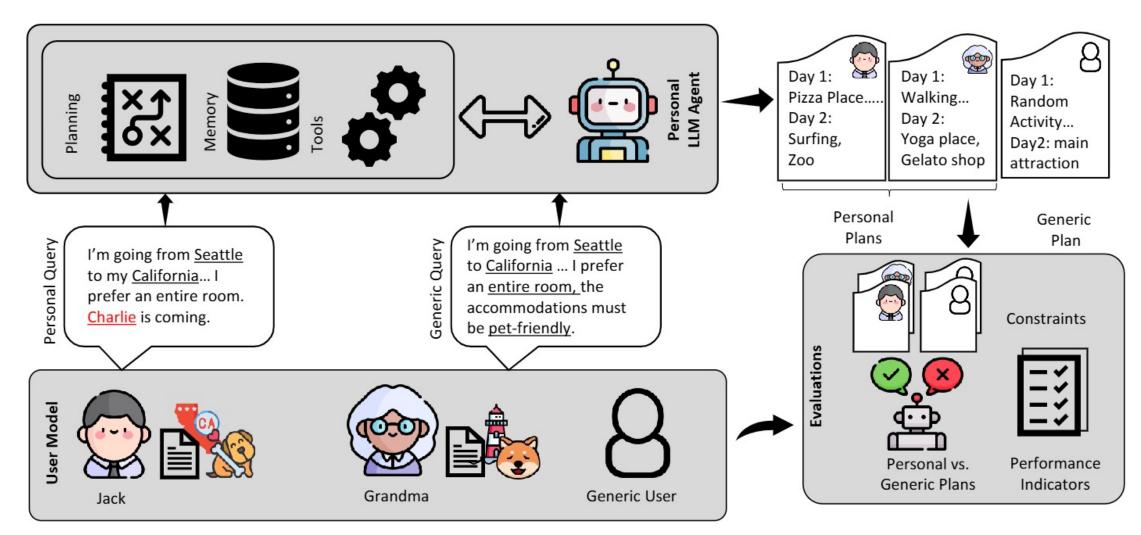


□ Shopping (SPN Shopping Agent)



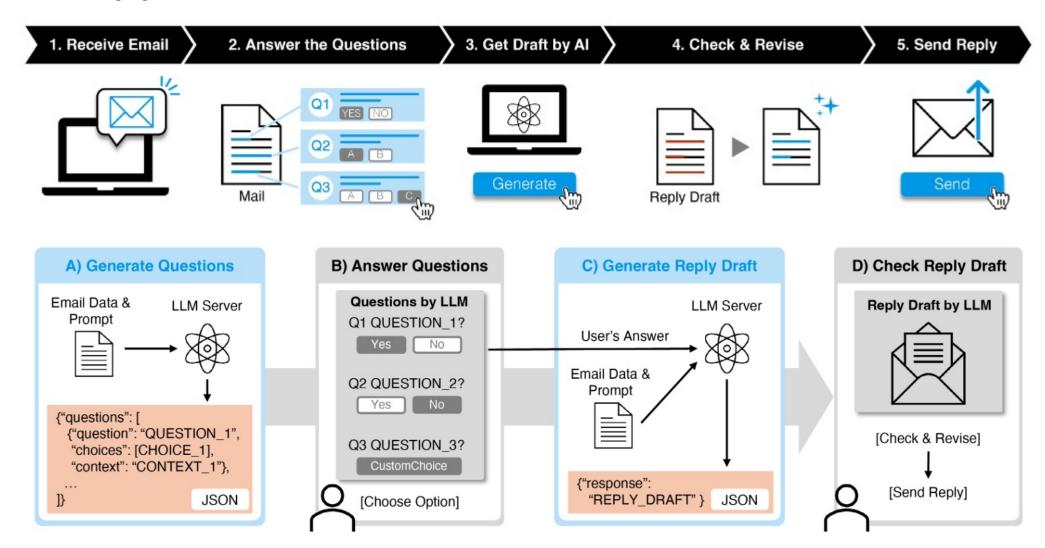


☐ Travel Planning (TravelPlanner+)





☐ Email Reply(ResQ)



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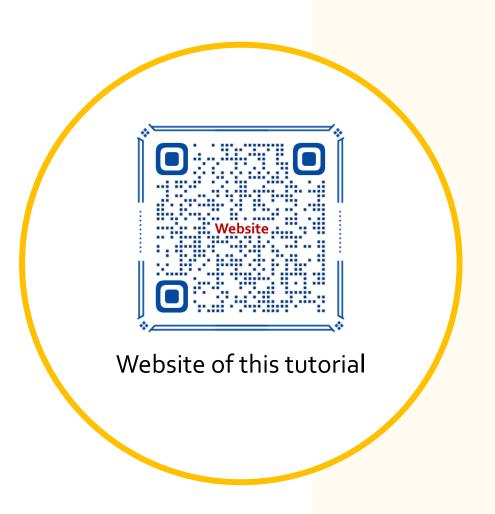
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#### PART 3: Architectures of WebAgents

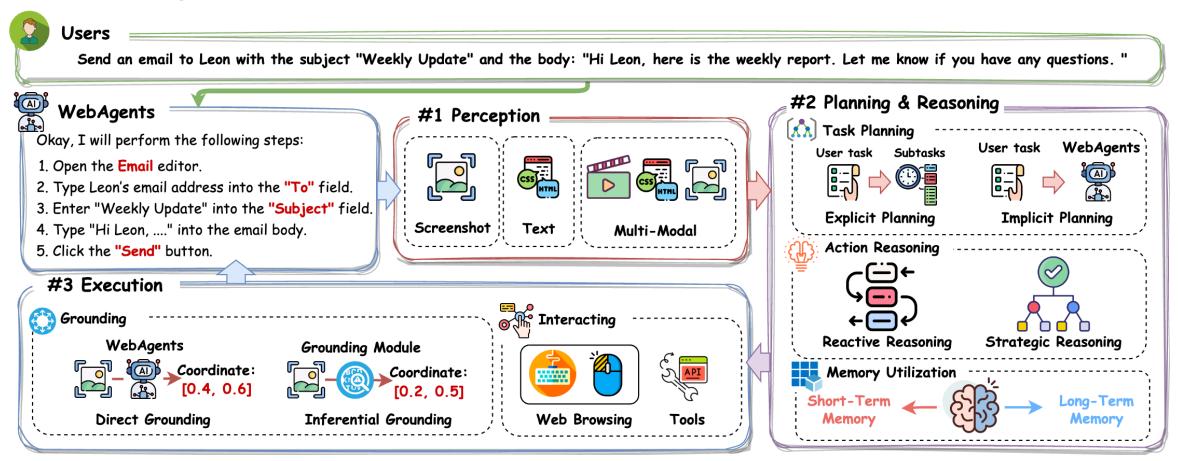


- O Perception
  - O Text-based WebAgents
  - O Screenshot-based WebAgents
  - O Multi-modal WebAgents
- O Planning & Reasoning
  - O Task Planning
  - O Action Reasoning
  - O Memory Utilization
- O Execution
  - O Grounding
  - O Interacting

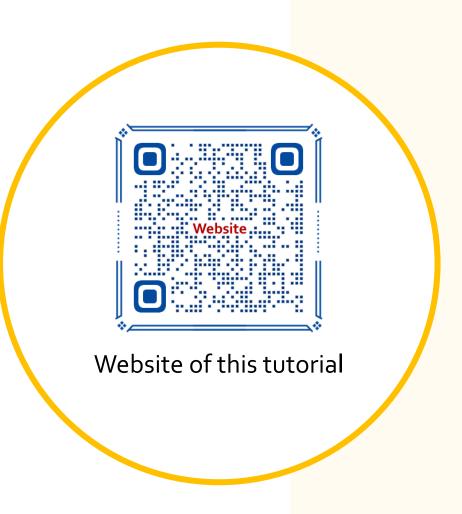
### **Architectures of WebAgents**



WebAgents, which contains three crucial processes: Perception, Planning & Reasoning, and Execution.



#### PART 3: Architectures of WebAgents

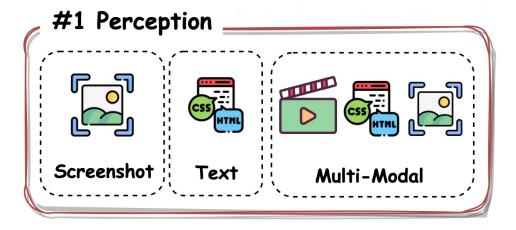


- Perception
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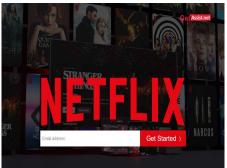
#### Perception



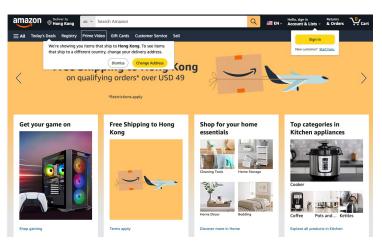
☐ WebAgents are expected to accurately **perceive the external environment** and perform behavioral reasoning based on the dynamic environment.







Video



#### **Screenshots**

[1]: Delivering to Santa Clara 95050

[2]: <input> "Search Amazon"

•••

**HTML** 

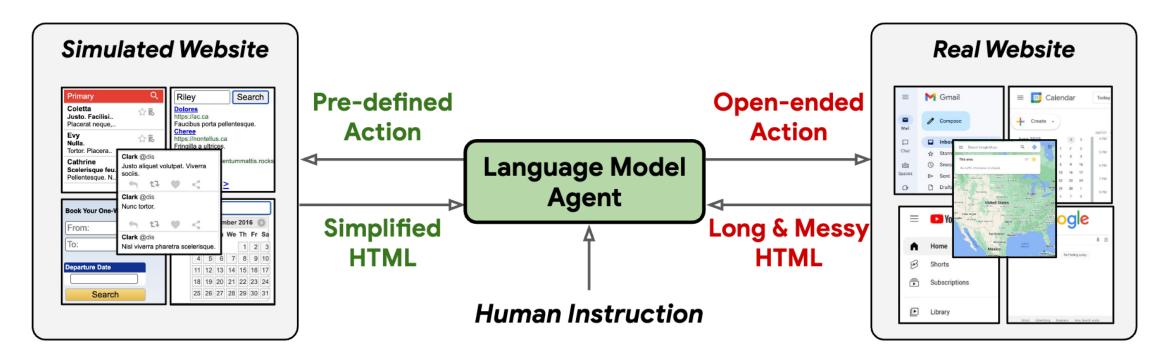


#### ☐ HTML-T<sub>5</sub>

#### Challenges in real-world web automation:

- Dynamic environments,
- > open-ended actions,

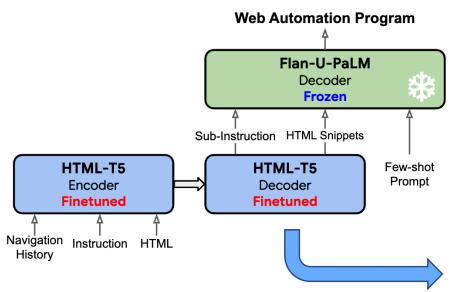
- lengthy HTML documents,
- **>** ...

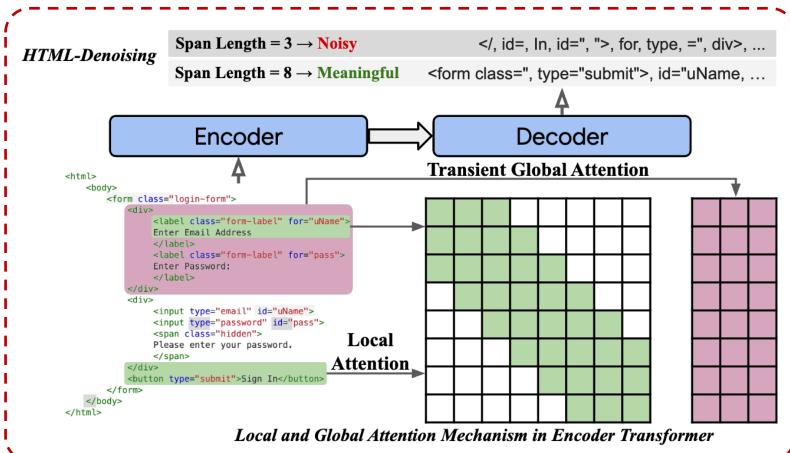




#### $\Box$ HTML-T<sub>5</sub>

General-purpose LLMs do not fully utilize the HTML-specific information.

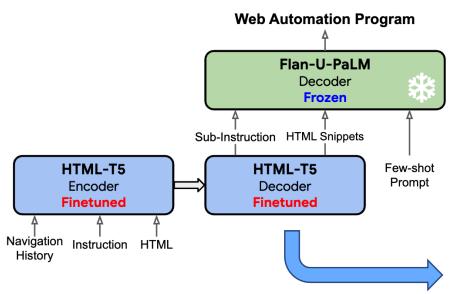


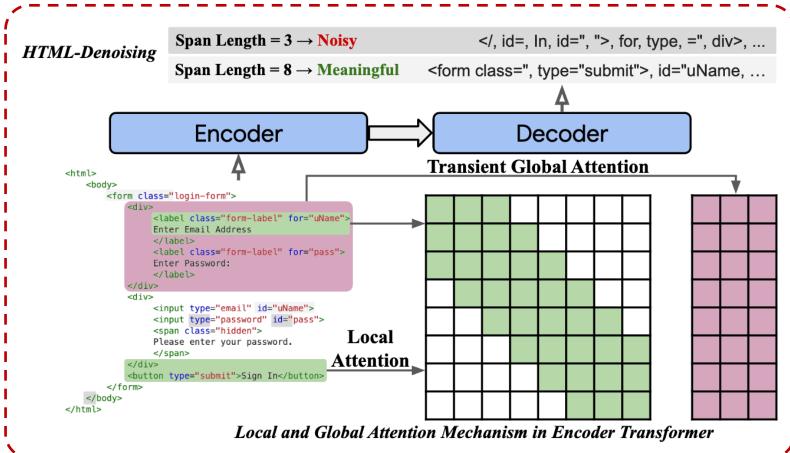




#### $\Box$ HTML-T<sub>5</sub>

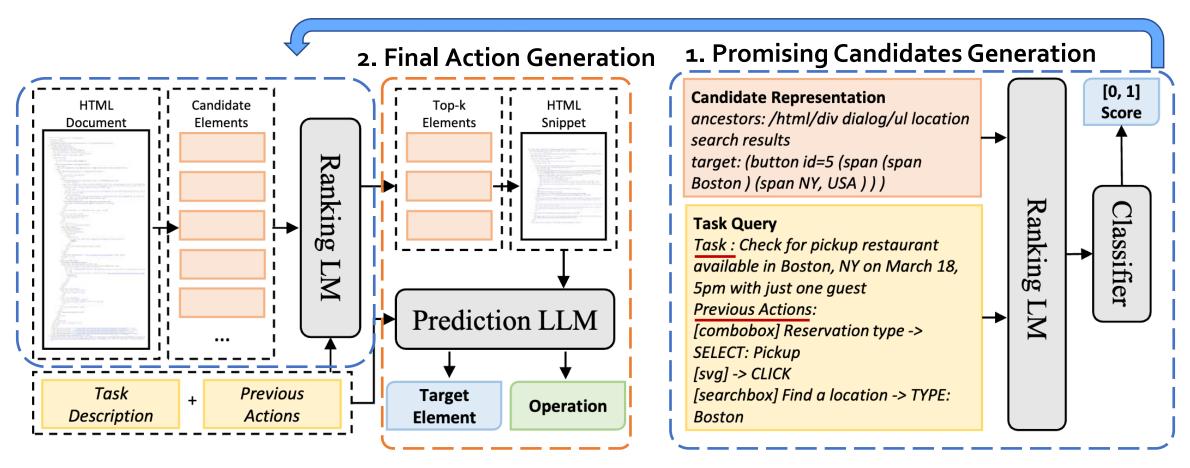
General-purpose LLMs do not fully utilize the HTML-specific information.







#### ■ Mind₂Web

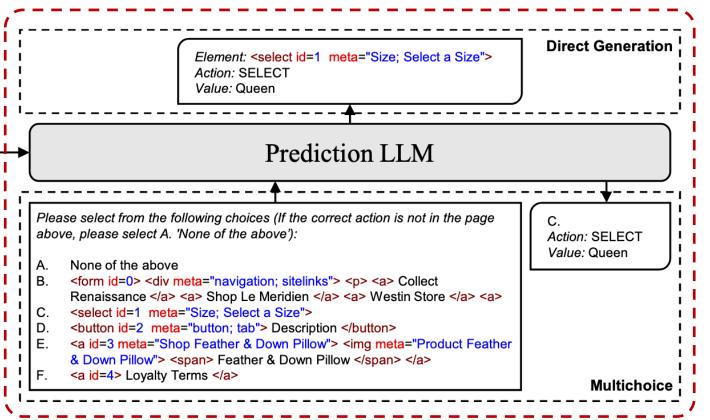






Training LMs for discrimination rather than generation is more generalizable and sample-efficient for other grounding tasks.

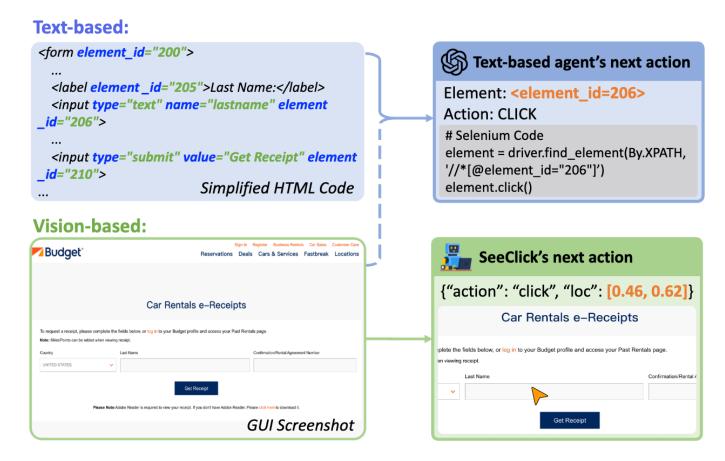
<html> <form id=0> <div meta="navigation; sitelinks"> <a> Collect Renaissance </a> <a> Shop Le Meridien </a> <a> Westin Store </a> <a> Sheraton Store </a> </div> ... <div> <select id=1 meta="Size; Select a</pre> Size"> <span meta=tablist> <button id=2 meta="button;</pre> tab"> Description </button> ... <a id=3 meta="Shop" Feather & Down Pillow"> <img meta="Product Feather & Down Pillow"> <a> California Privacy Rights </a> <a>> Privacy Statement </a> <a>> Terms of Use </a> <a id=4> Loyalty Terms </a> ... Based on the HTML webpage above, try to complete the following task: Task: Search for queen-size pillow protectors from the Marriot shop, and if found, add two pieces to the cart and checkout. Previous actions: [button] Special Offers -> CLICK [link] Shop Marriott Opens a new window -> CLICK [menuitem] category pillows -> CLICK [span] Pillow Protector -> CLICK What should be the next action?



### Screenshot-based WebAgents



- $\Box$  Textual representations usually vary across different environments and are **verbose**.
- ☐ To leverage the visual understanding capabilities of VLMs, numerous studies have integrated them into WebAgents, utilizing screenshots to perceive the environment.

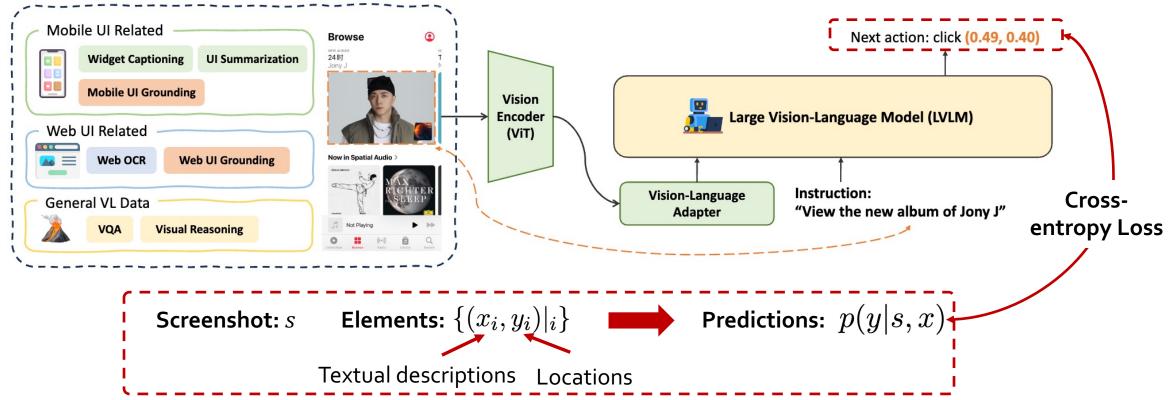


#### Screenshot-based WebAgents



#### ☐ SeeClick

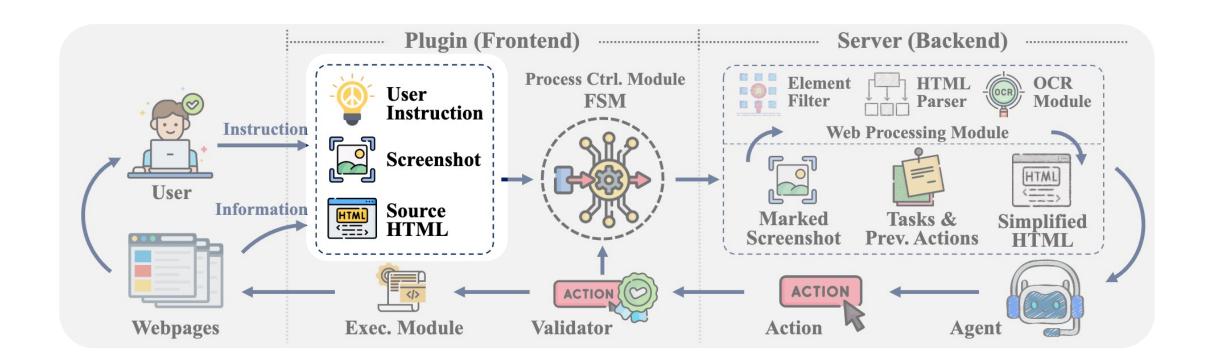
GUI grounding - the capacity to accurately locate screen elements based on instructions, which is absent in current LVLMs.



## Multi-Modal WebAgents



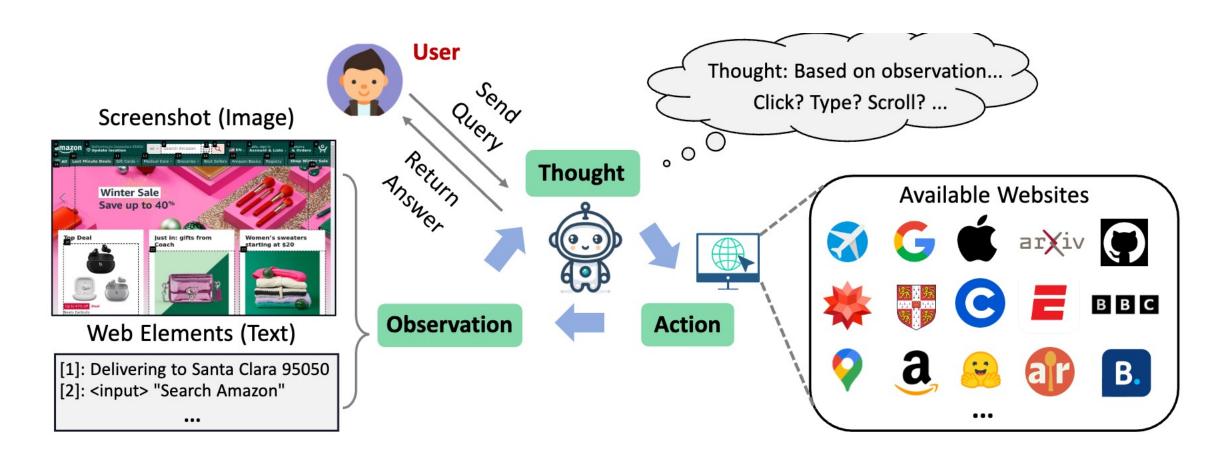
☐ Leveraging multi-modal data, combining their complementary strengths, can provide WebAgents with a more comprehensive environmental perception.



### Multi-Modal WebAgents



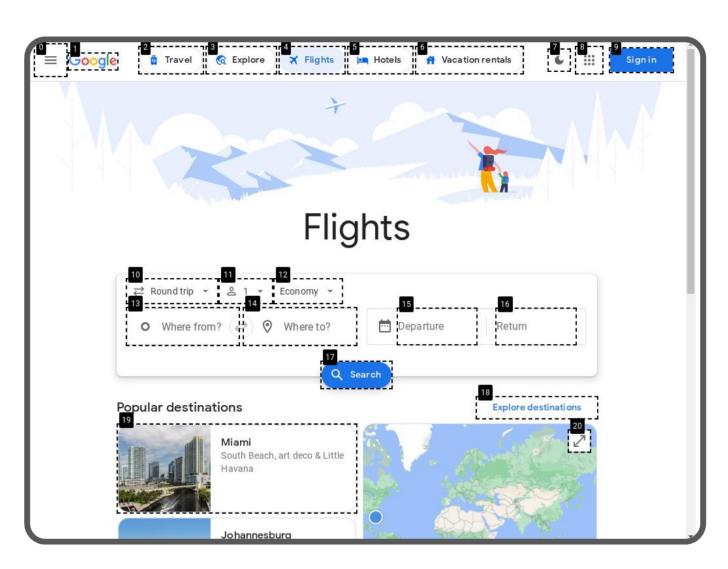
#### ☐ WebVoyager



## Multi-Modal WebAgents



☐ WebVoyager



#### Perception



#### ■ Text-based WebAgents

- > Efficient
- Low resource
  - Structured data
  - **>** ...

- Lengthy HTML documents,
- > Noise
- **>** ...

#### □ Screenshot-based WebAgents

- Visual Context
- Align with human perception
  - **>** ...

- Resource intensive
  - Additional vulnerability risk
    - **>** ...

#### ■ Multi-modal WebAgents

- Comprehensive information
- Robust >
  - **>** ...

- High resource use
- Complex pipelines
  - > Potential redundancy
  - **>** ...

### Perception



- Text-based WebAgents
  - > Efficient
  - Low resource
    - > Structured data
    - **>** ...

- Lengthy HTML documents,
  - > Noise
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- Screenshot-based WebAgents
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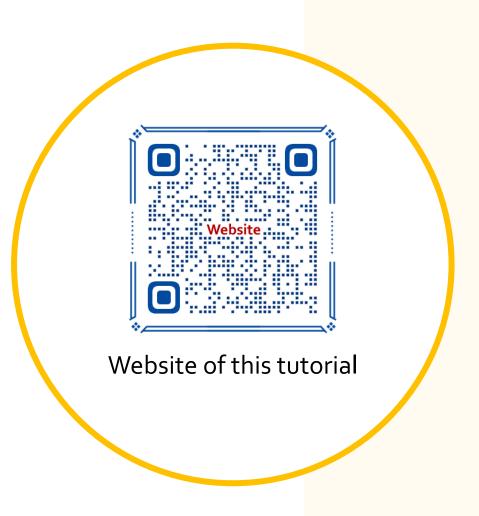
- Resource intensive
  - > Additional vulnerability risk
  - > ...

- Multi-modal WebAgents
  - Comprehensive information
  - Robust
    - **>** ...

- High resource use
- Complex pipelines
  - > Potential redundancy
  - **>** ...



#### PART 3: Architectures of WebAgents



- O Perception
  - O Text-based WebAgents
  - O Screenshot-based WebAgents
  - O Multi-modal WebAgents
- O Planning & Reasoning
  - Task Planning
  - Action Reasoning
  - Memory Utilization
- O Execution
  - O Grounding
  - O Interacting

# **Planning & Reasoning**



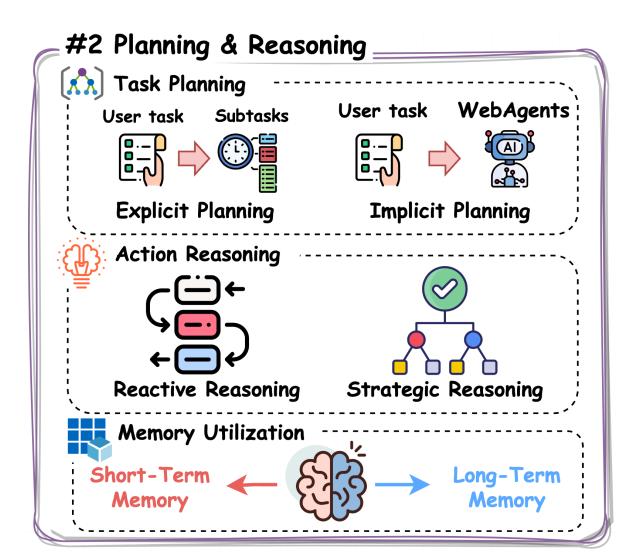




☐ 1) Task Planning reorganizes the user's instruction and sets sub-objectives.

2) Action Reasoning guides WebAgents to generate appropriate actions.

☐ 3) Memory Utilization equips WebAgents with internal or external information.



# **Task Planning**



Task planning is to determine a sequence of steps that the agent should take to complete the user-defined task efficiently and effectively

■ Explicit planning methods usually decompose user instructions into multiple sub-tasks.

☐ Implicit planning does not contain an explicit task decomposition process.

User task Subtasks

Explicit Planning

User task WebAgents

Implicit Planning

## Task Planning – Explicit Planning

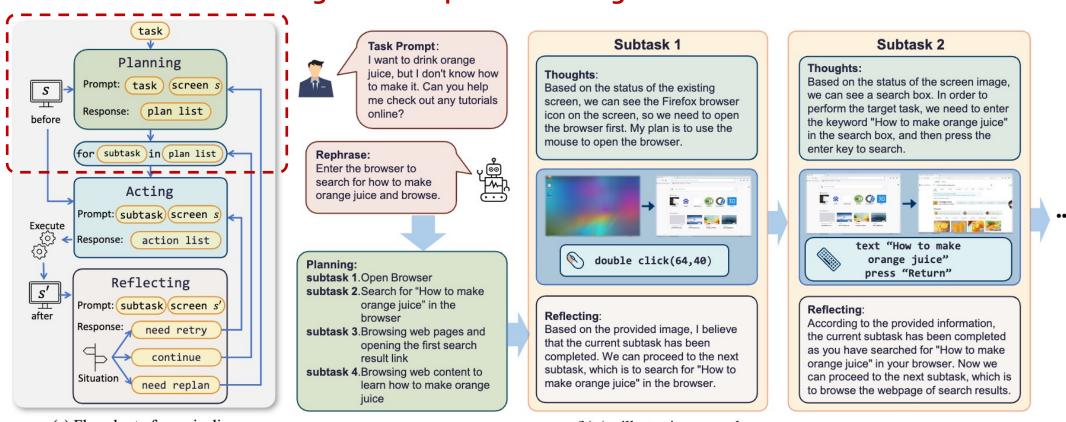






#### □ ScreenAgent

Based on the current screenshot, the agent needs to decompose the complex task relying on its own common-sense knowledge and computer knowledge.



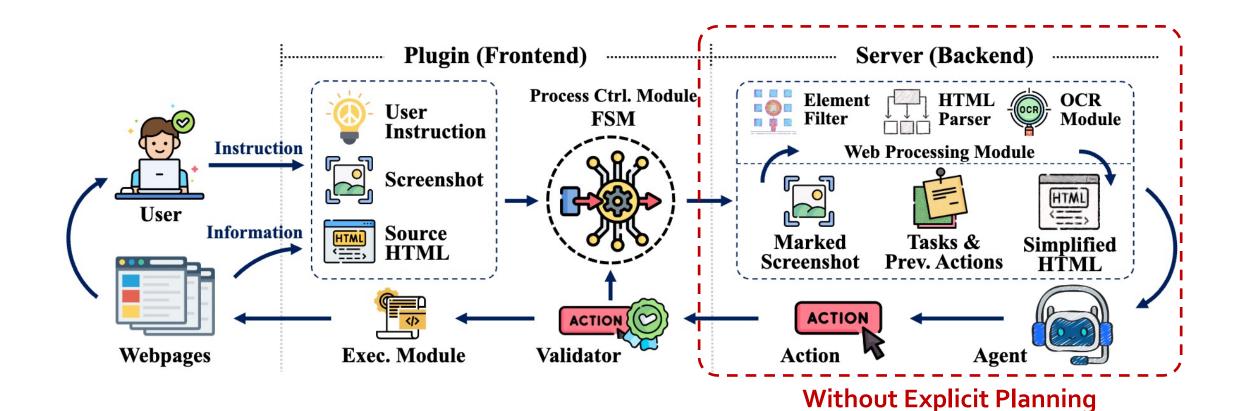
(a) Flowchart of our pipeline

(b) An illustrative example

# Task Planning – Implicit Planning



#### OpenWebAgent



## **Planning**



- Explicit Planning
  - Controllable
  - Precise
    - > Interpretable
    - **>** ...
- Implicit Planning
  - Efficient
  - Easy to implement
    - **>** ...

- > Inefficient
- Additional mechanisms, modules and processes
- **>** ...

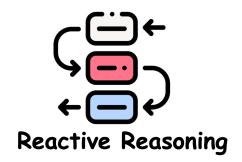
- Performance is highly dependent on the capabilities of LFMs
- **➤** Black-box process
- **>** ...

## **Action Reasoning**



**Action reasoning** involves leveraging the agent's reasoning capabilities and current environmental observations to **infer the next action**.

■ Reactive reasoning: WebAgents simply receive input prompts and directly generate the next actions without additional operations.



☐ Strategic reasoning: Introduce additional operations to enhance the agent's action reasoning capability.



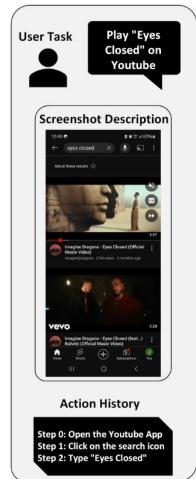
### **Action Reasoning – Reactive Reasoning**

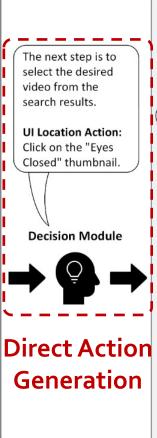


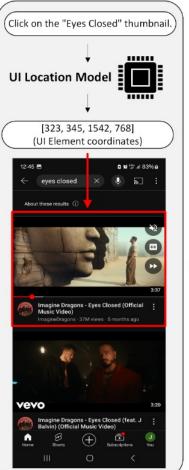


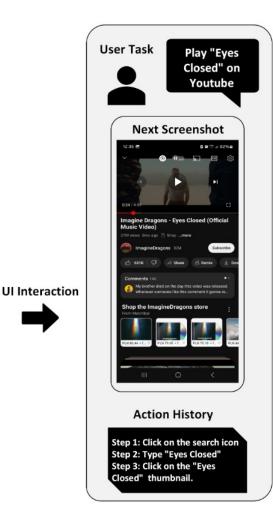


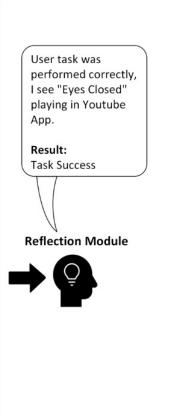
#### ClickAgent











## **Action Reasoning – Strategic Reasoning**

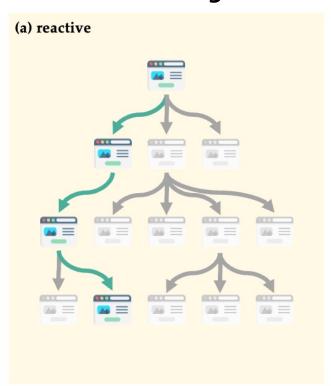


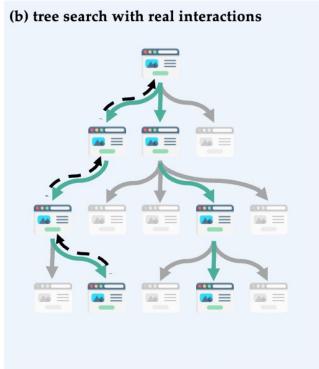


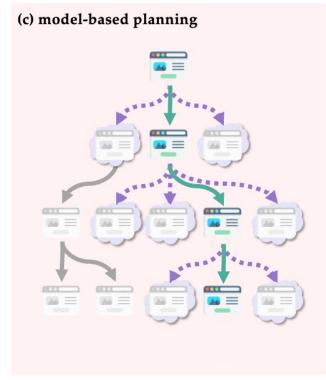


#### WebDreamer

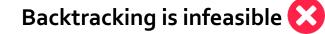
LLM-driven exploration strategy to simulate and predict the outcomes of candidate actions before execution using natural language descriptions.







Locally optimal actions 🔀





Backtracking is infeasible



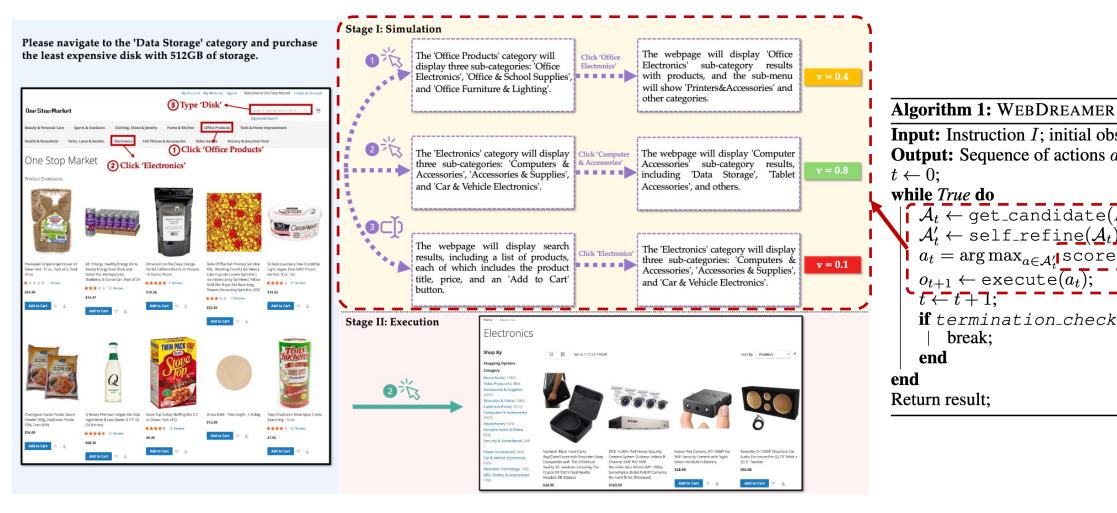
### Action Reasoning – Strategic Reasoning







#### WebDreamer



#### **Input:** Instruction I; initial observation $o_0$ **Output:** Sequence of actions $a_0, a_1, \ldots, a_T$ $t \leftarrow 0$ ; while True do $\overline{\mathcal{A}}_t \leftarrow \mathtt{get\_candidate}(\overline{I}, o_t);$

```
A_t' \leftarrow \text{self\_refine}(\underline{A}_t);
a_t = rg \max_{a \in \mathcal{A}_t'} \text{score}(\text{sim}(o_t, a));
  o_{t+1} \leftarrow \text{execute}(\overline{a_t});
t \leftarrow t+1;
   if termination_check() = True then
         break;
```

end Return result;

end

## Reasoning



- Reactive Planning
  - > Efficient
  - Easy to implement
    - **>** ...

- Performance is highly dependenton the capabilities of LFMs
  - **>** ...

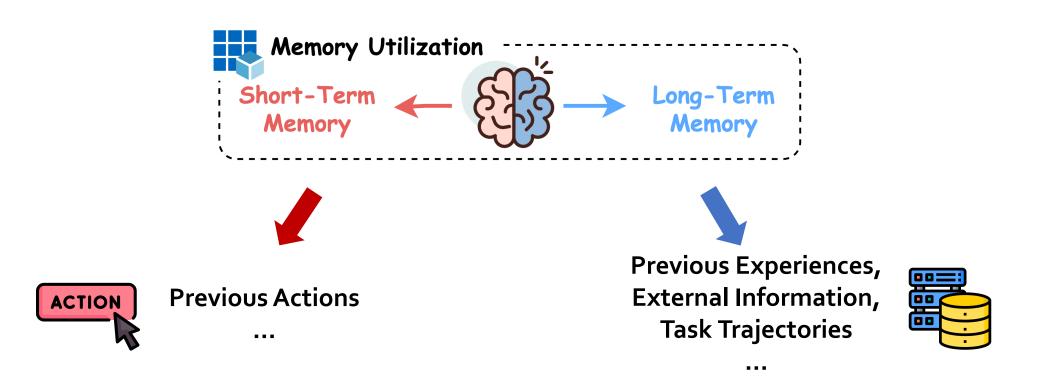
- Strategic Reasoning
  - More accurateaction prediction
    - **>** ...

- Additional computational cost
  - Design sophisticated mechanisms.
    - **>** ...

# **Memory Utilization**



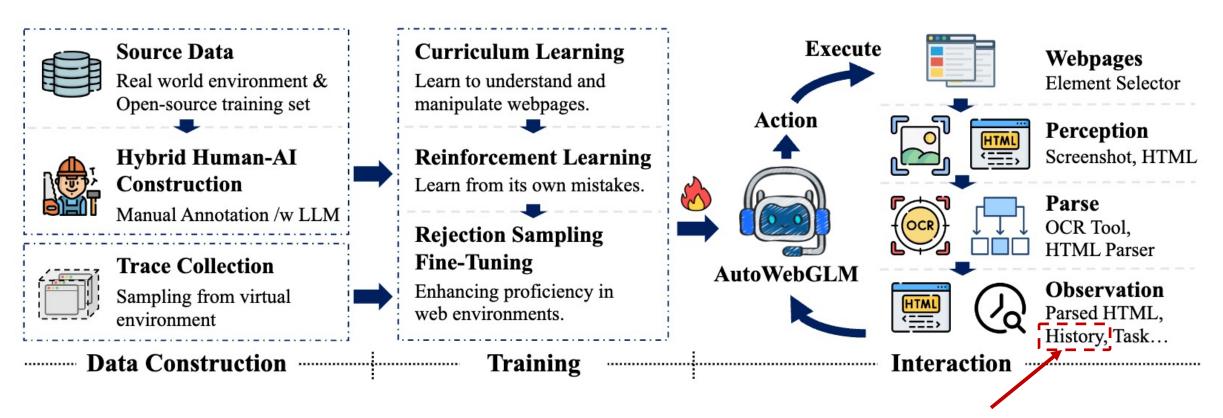
■ Beyond task planning and action reasoning, the effective utilization of memory is another key factor contributing to the powerful capabilities of WebAgents.



#### **Memory Utilization – Short-Term**



#### □ AutoWebGLM



The best solution to inform the agent of past operations is explicitly providing it.

## **Memory Utilization – Long-Term**

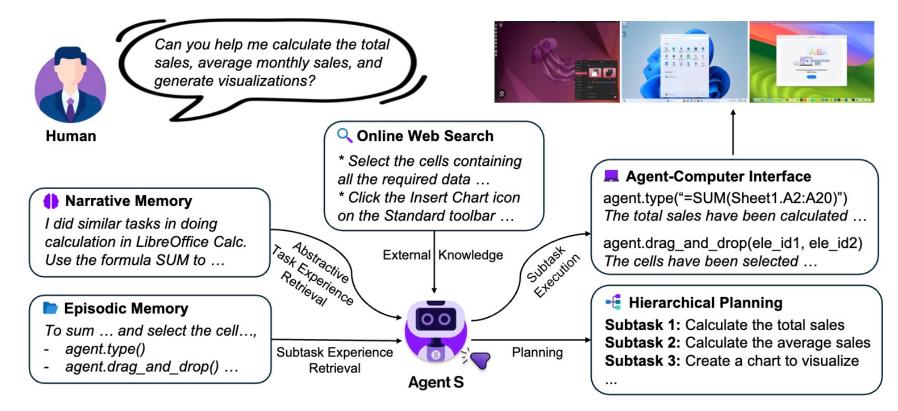






#### □ AGENTS

- Leverages Online Web Knowledge and past experiences stored in Narrative Memory to decompose the complex, long-horizon task into a structured plan of manageable subtasks
- > Retrieves step-by-step subtask experience from Episodic Memory to refine the actions.

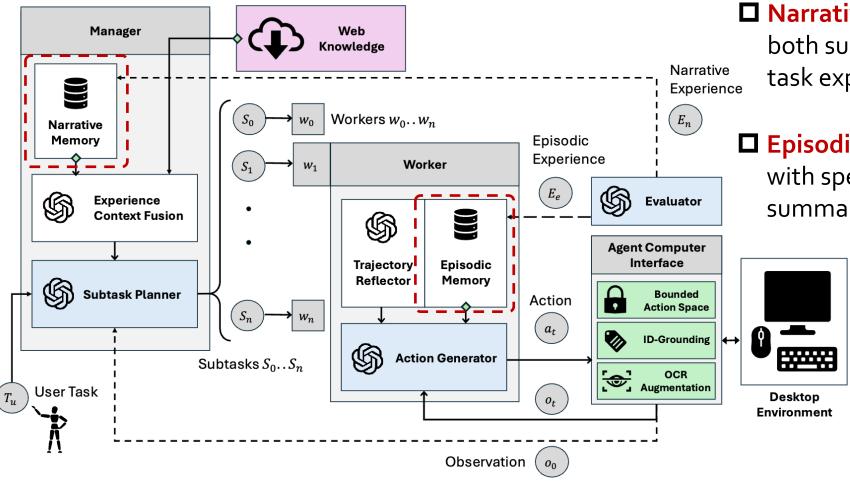


### **Memory Utilization – Long-Term**





#### ☐ AGENTS



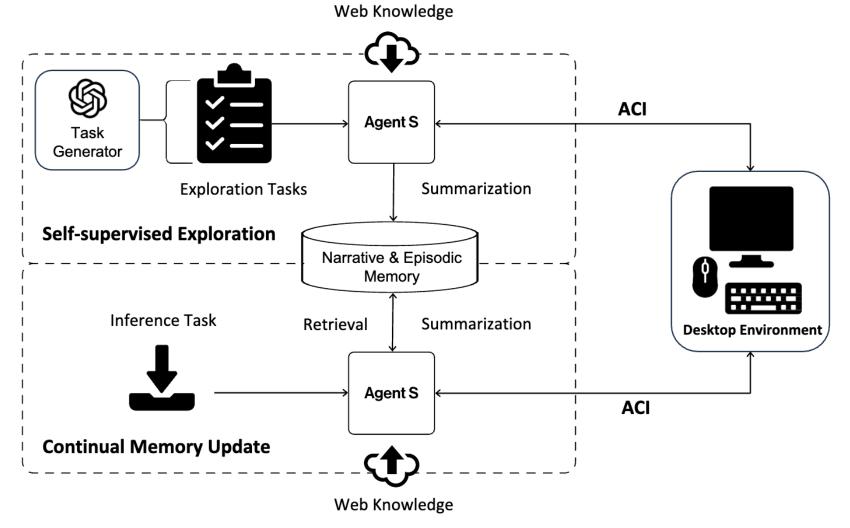
■ Narrative Memory: includes summaries of both successful and failed trajectories as task experiences.

■ Episodic Memory: includes a complete plan with specific grounding actions and only summaries from the subtask trajectories

# Memory Utilization – Long-Term



#### ☐ AGENTS



## **Memory Utilization**



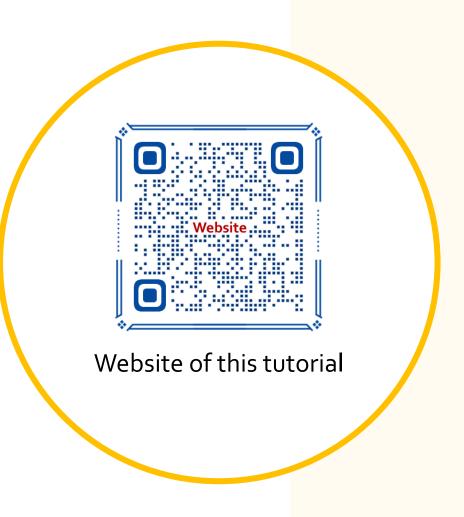
- ☐ Short-term Memory
  - Efficient
  - Short context
    - **>** ...

- **Long-term Memory** 
  - More accurate task completion
  - External and up-todate knowledge
    - **>** ...

- > Limited information
- 🔀 🍃 Fixed knowledge
  - **>** ...

- > Lengthy context
- Sophisticated mechanisms to store and leverage the memory
- **>** ...

#### PART 3: Architectures of WebAgents

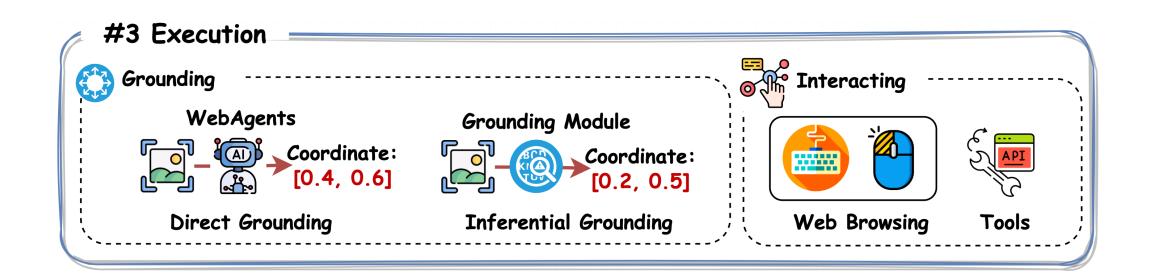


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  - Grounding
  - Interacting

#### **Execution**



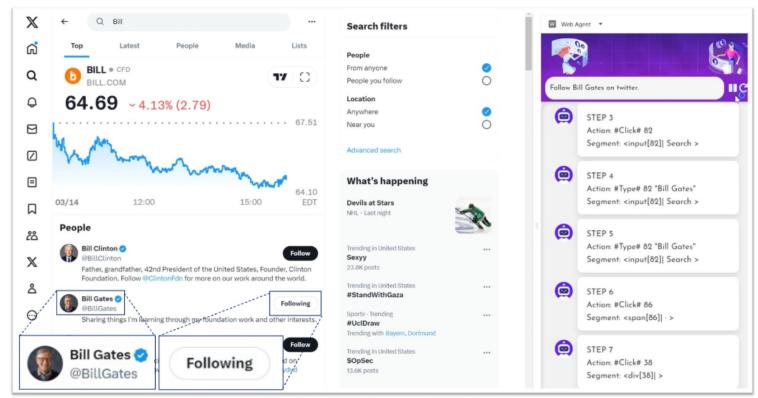
☐ The final step for WebAgents to complete the user's command is to interact with the webpages and execute the generated actions.

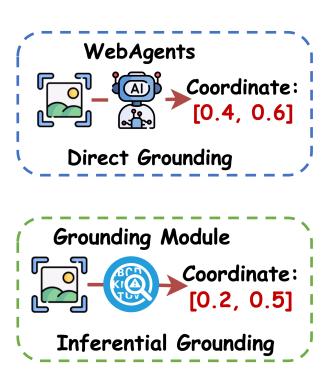


### Grounding



Since webpages often contain numerous interactive elements, **selecting the correct element to execute the generated action** is crucial for completing the user's task.

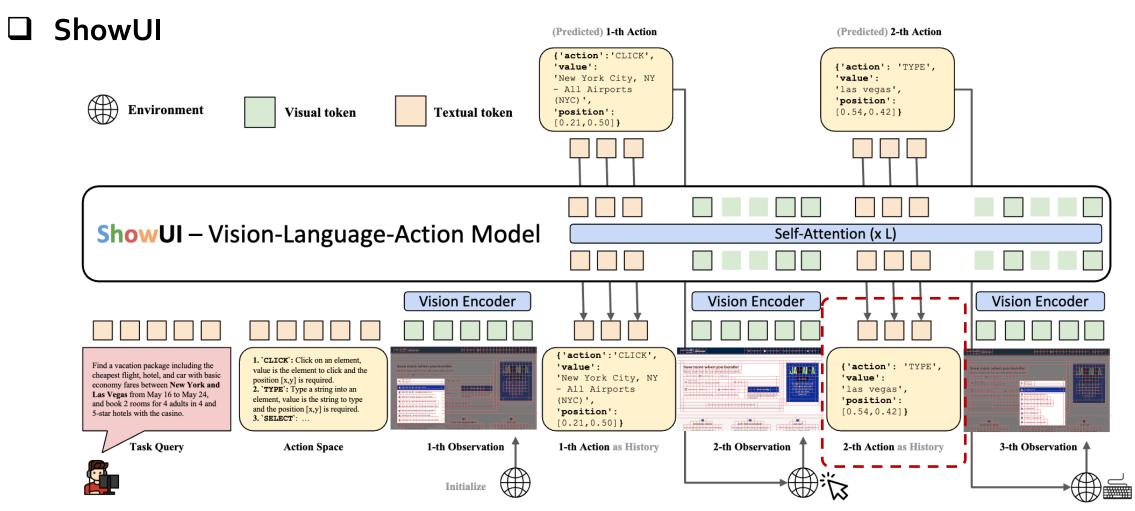




(a) Follow Bill Gates on X (Twitter).

## **Grounding – Direct Grounding**





Contains both generated actions and the target element position

## **Grounding – Inferential Grounding**

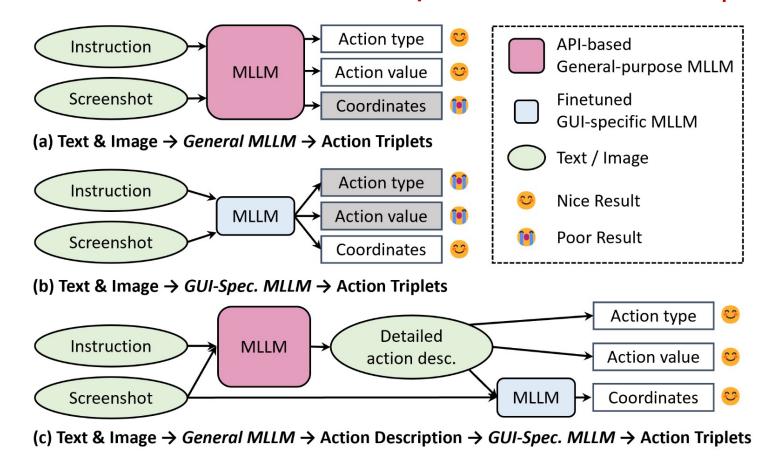






#### ☐ Ponder & Press

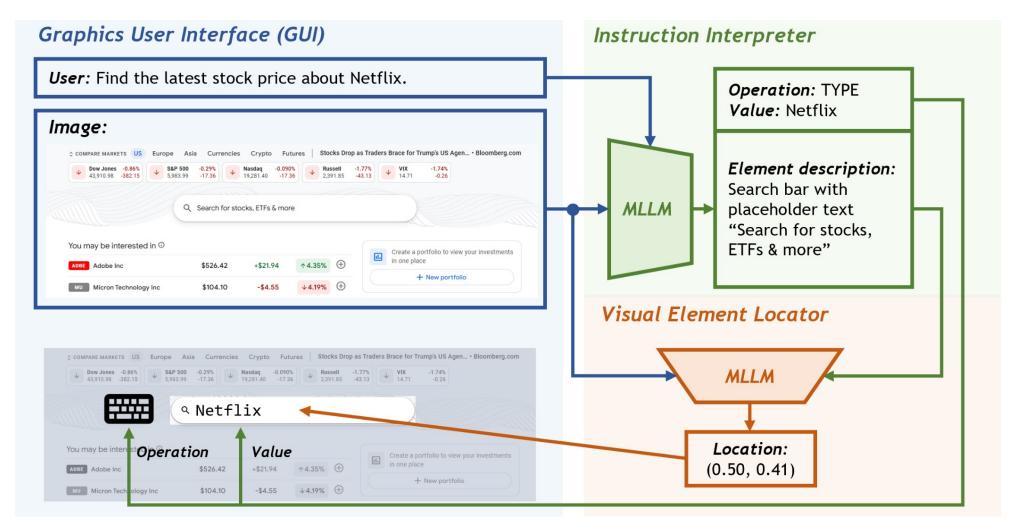
User instructions are directly mapped to action triplets in a single inference, which is difficult due to the significant difference between the textual nature of actions and values, and the numerical nature of pixel coordinates.



## **Grounding – Inferential Grounding**



#### □ Ponder & Press



# Grounding



- Direct Grounding
  - > Efficient
  - Easy to implement
    - **>** ...

- Grounding accuracy is dependent on the capabilities of LFMs
  - **>** ...

- Inferential Grounding
  - More accurateelement location
    - **>** ...

- Sophisticated mechanisms to locate the correct element
  - **>** ...

# Interacting







WebAgents need to interact with the target element using the generated actions.

■ Web browsing-based methods utilize typical actions that humans employ when navigating websites.



☐ Tool-based methods involve using additional tools, such as APIs, to interact with the webpages.

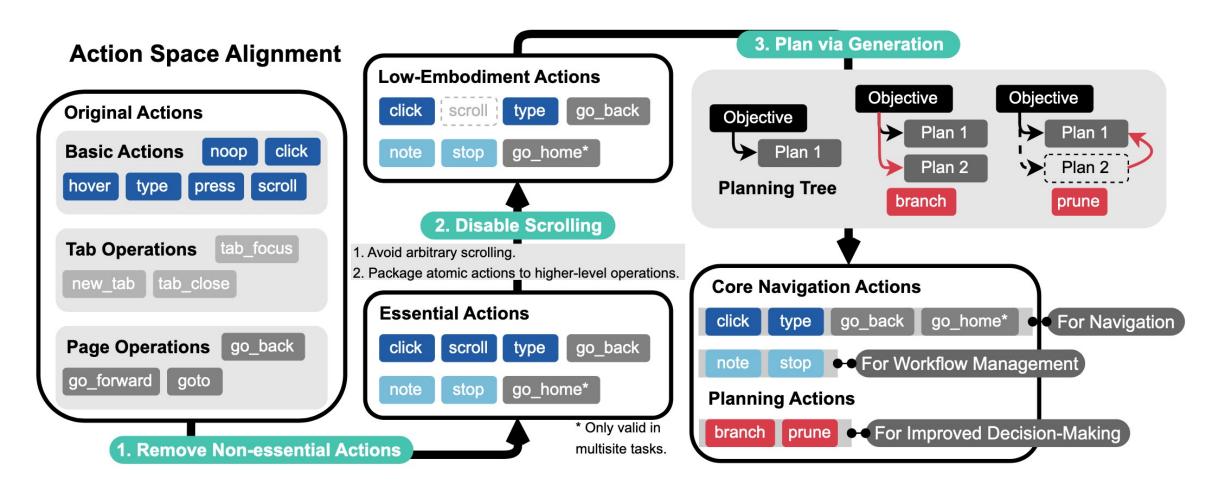


**Tools** 

#### Interacting – Web Browsing



#### □ AGENTOCCAM

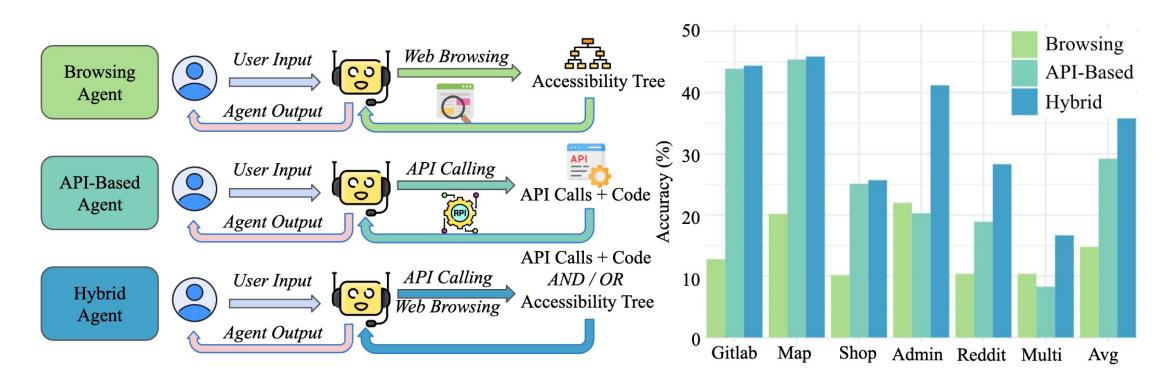


#### Interacting – Tool



#### □ API-Calling Agents

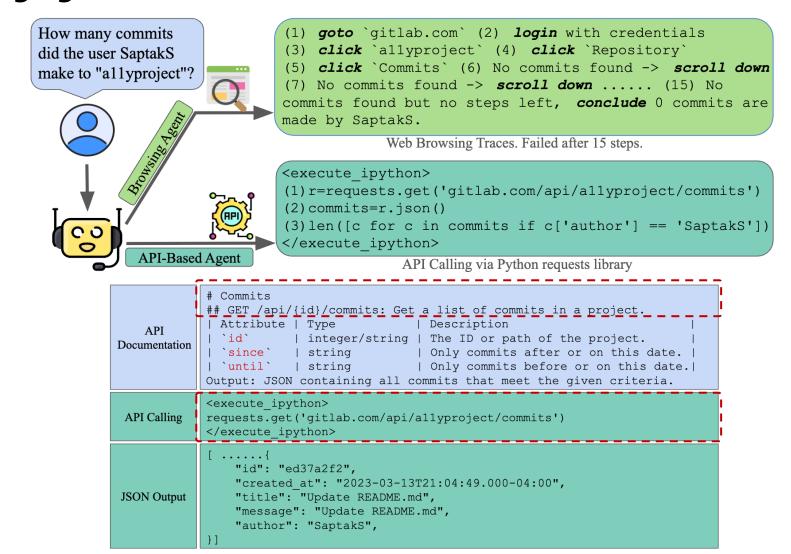
Regardless of the interaction method with websites, there is no getting around the fact that these sites were originally designed for humans, and may not be the ideal interface for machines.



## Interacting – Tool



#### □ API-Calling Agents



### Interacting



- Web Browsing
  - Align with human habit
  - **✓ >** Universal
    - **>** ...

Limited action space

- Tool-based Interacting
  - More direct to interactwith the webpage
    - **>** ...

- Some webpages may not support the tool-based interaction
- LFMs need to learn how to utilize the additional tool
  - > ...